

Population Management 2000



User's Manual

**PM2000 version 1.163
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INTRODUCTION TO PM2000

The Population Management 2000 (PM2000) software package provides a suite of tools for genetic and demographic analysis and management of pedigreed animal populations (a "studbook"). PM2000 combines the capability of the MS-DOS programs GENES (written by Robert Lacy, Chicago Zoological Society), DEMOG (written by Laurie Bingaman-Lackey and Jon Ballou, National Zoological Park), and CAPACITY (written by Jon Ballou), as well as adding some new features. PM2000 was developed by JP Pollak (Cornell University), Bob Lacy, and Jon Ballou. Support for the development of PM2000 was provided by the American Zoo and Aquarium Association, The Walt Disney Company Foundation, the Chicago Zoological Society, the National Zoological Park, Cornell University, and the Lincoln Park Zoo. PM2000 is copyrighted, but it is distributed as freeware for use by anyone who has a need for it. It is illegal for anyone to sell in whole or in part PM2000 without prior permission from the Chicago Zoological Society.

PM2000 is a Windows program, and it can run on Pentium class computers running Win95, Win98, Win2000, or WinNT. It requires about 2 MB of disk space for the program files and up to about 7 MB of space for system files that it may need to load onto the computer. It may not run on computers with 32 MB RAM, and it will run best if there is at least 64MB of RAM. More memory is needed to analyze very large studbooks (more than about 4000 animals).

Installation

PM2000 is normally distributed on a CD. To install PM2000, run the SETUP program on the CD. The installation is available for downloading at <http://www2.netcom.com/~pm2000/pm2000.html>. Updates of the program will be posted on this site as well. During installation, it is recommended that newer system files already on the computer should not be over-written. If Access Violation errors occur during installation, they can usually be safely ignored, and the installation will still proceed successfully.

Prior to installing a new version, make sure that no files in the existing pm2000 folder or the Sparks studbook folder have the read-only property set. After upgrading to a new version of pm2000, create new projects rather than trying to load any existing projects (see below).

PM2000 may not display well with some Settings of computer screens. If labels of PM2000 run off the edge of the screen, or the screens otherwise are problematic, you should try alternative Display Settings. These Settings can be accessed via the Control Panel > Display > Settings. Usually, PM2000 displays well with a Screen Display Area of 1024x768. A Screen Area of less than 800x600 will often cause problems. Font size (accessed through the Advanced button of the Display Settings in Win98) seems to work well when it is set at Large fonts. For some monitors, however, settings other than those described above may be better. The MS Office menu bar may cover part of the PM2000 display. If that happens, set the Office bar to AutoHide.

Support

Help in using PM2000 can be obtained from the Population Management Manual (Wiese and Willis, in prep.), and from Help messages, screen prompts, and Wizards built into the program. Members of the AZA Small Population Management Advisory Group will often be able to provide assistance to users of PM2000. The staff of the AZA Population Management Center in Chicago can also field questions regarding use of PM2000. The Population Management Center can be reached at pmc@brookfieldzoo.org. Any reports of apparent bugs in the software should be sent to pm2000@ix.netcom.com, but the program is provided without any guarantee that bugs will be fixed. Further development and support of PM2000 will depend on resources being provided for that purpose.

Starting PM2000

Before running PM2000, files with data on the demographic rates and with data on the pedigree must be created. The easiest way to create these is to use the SPARKS program, developed by ISIS (International Species Information System, <http://www.isis.org>), to manage the studbook data. From the Reports >

Analysis > Export menu of SPARKS, you can export the needed files for demographic and genetic analysis. Sample files (fdefault.prn, mdefault.prn, and default.dbf) are provided in the PM2000 installation.

Care should be taken in determining exactly which data to export from SPARKS. PM2000 will use the animals defined in the SPARKS View for the Genetic Export as the managed population, although animals can be removed and added from that View before genetic analyses are run. To use PM2000 with a dataset that was created outside of SPARKS, see Appendix A.

To start PM2000, double-click on the pm2000.exe program file or short-cut (). Initially, you must create a new PM2000 “Project”. Your Project will be a set of analyses and reports associated with a data set. You may create several Projects from a data set (perhaps using different options for the analyses, or making management recommendations based on different assumptions or goals), and you may create several Projects from alternative sets of demographic and genetic information from a given studbook. All the information associated with a Project will be stored in files in a project folder (or directory).

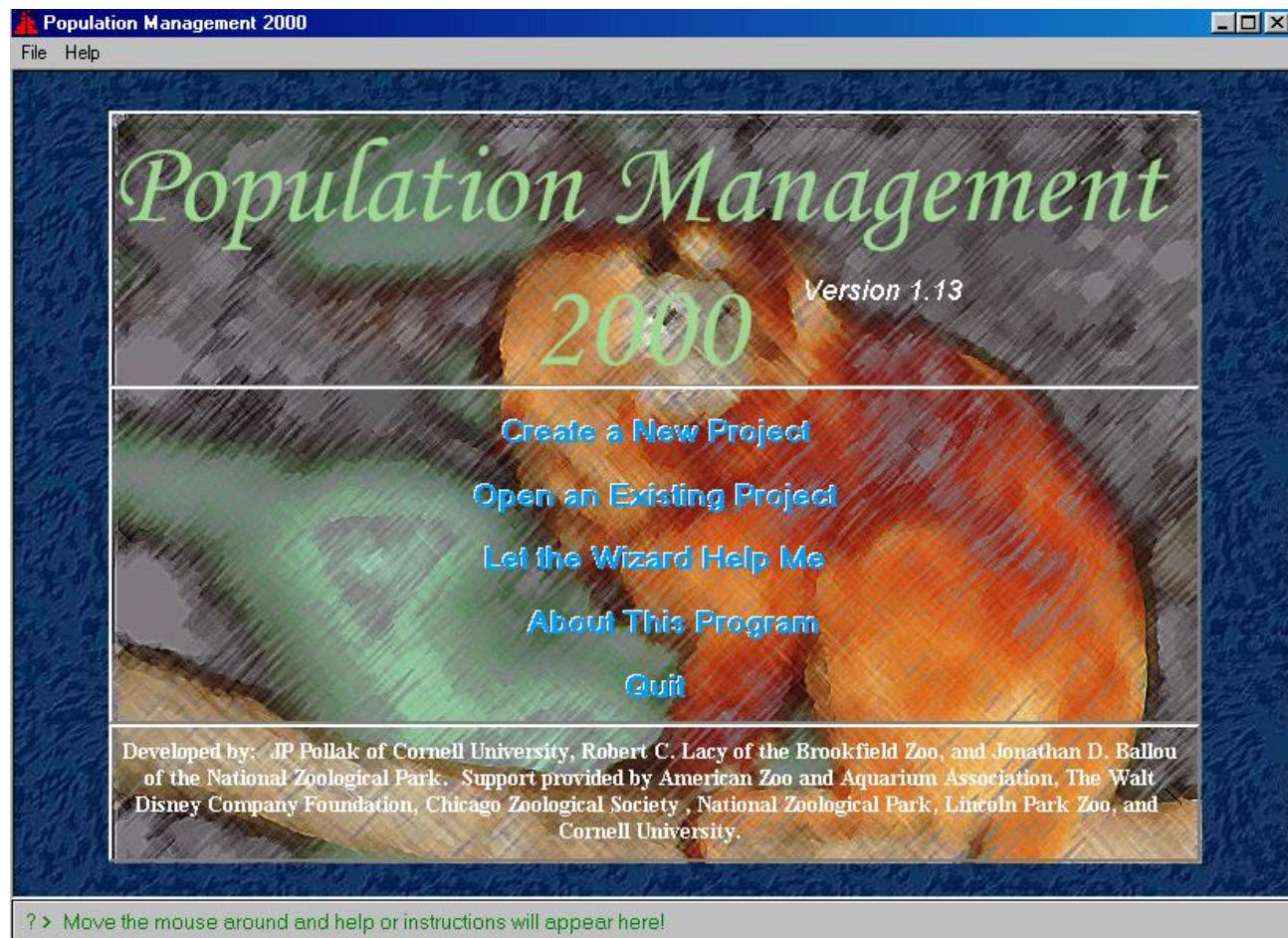


Figure 1. Opening screen of PM2000

PM2000 Wizard Mode

PM2000 can be run in either a Wizard mode or Standard mode. To create a Project in Wizard mode, select “Let the Wizard Help Me” from the opening screen. In Wizard mode, PM2000 will guide you through a logical sequence for completing analyses and making decisions about managing your population. At each screen, the Wizard will provide a message box with instructions about what to do at that step. The message screen shows only about 5 lines of text, but it can be scrolled to show the rest of each message. At the bottom of each message provided by the PM2000 Wizard, you must either hit ‘Next’ to proceed with your guided analysis, hit ‘Back’ to return to the previous Wizard page, hit ‘Exit Wizard’ to end the Wizard and use

PM2000 in its Standard mode. At any screen within Wizard mode, you can jump back to earlier screens by clicking on the page number of the desired screen. (The label of each screen will appear as your cursor moves over its number.) When you close and save a Project that is in Wizard mode, PM2000 will remember where you were in the Project. If you later Open the Project, it will open in Wizard mode and will resume at the screen where you last left it.

Help

A Help utility can be opened from the PM2000 menu bar. This allows you to search the text of a Help manual (essentially the text of this PM2000 manual and the text shown in Wizard mode). You can also scroll through the documentation to find needed information.

Creating a Project

When you start PM2000 and select Create a New Project from the opening menu, PM2000 first asks for a Project name. The name may be the same as your studbook, or you may use variants on the studbook name to identify Projects that contain different versions of the analysis. After you specify the Project name, you need to specify the folder that will store the Project. By default, PM2000 sets the folder to one with the same name as the Project, as a subfolder of the \PM2000\Projects folder. You may change the Project folder to something else, if you wish, by typing in a different name or browsing to a different existing folder.

On the Create New Project screen, you also have the option of specifying a Date for Calculations. This date will be used to determine the ages of animals. The default date is the date that the project is created. You may wish to complete demographic and genetic analyses for ages calculated relative to some other date.

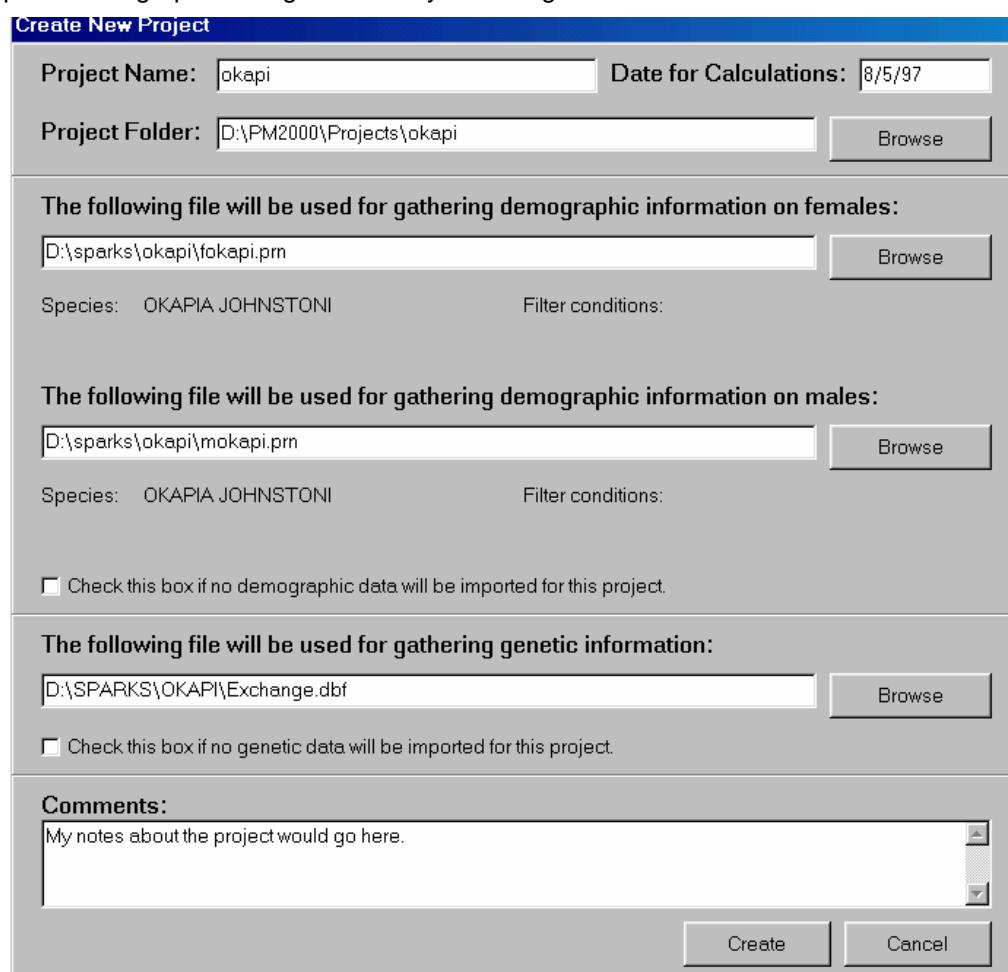


Figure 2. Create New Project window

Next, you must specify the names and locations of the files with demographic information on females and males. By default, PM2000 will look for files named the \sparks\project\project.prn and \sparks\project\mproject.prn, with “*project*” replaced by the name of your project. If the files do not exist with these names, or if you wish to use other demographic data files, you specify those files by typing in the filenames or browsing to find the files.

If you have not previously prepared .prn files with demographic information, you can specify that no demographic data will be imported into your Project. PM2000 will then use default demographic data. Within Demography analyses, you can then modify these defaults to test the effects of other demographic rates.

A genetic information file is specified next. PM2000 will first look for a file named \sparks\project\project.ped or \sparks\project\exchange.dbf. If these are not found, or you wish to use a different file, you would specify that file. The *project*.ped file is a file created by PM2000 when you first create a Project. It is a text file version of the information in the exchange.dbf file. By saving the pedigree information in the .ped file, PM2000 allows you to later retrieve the pedigree data on which a Project was originally based (perhaps for creating a new Project from the same genetic data), even if you have overwritten the exchange.dbf file created by SPARKS. You can specify that no genetic information will be imported into your Project. In that case, when you begin genetic analyses you will need to type in the animals and their parentage for your population.

It should be noted that the “genetic information” file will be used for more than just obtaining the parentage data for genetic analyses. This file also provides data as to which animals are in the selected subset of the population that will be the focus of management. Thus, not only genetic analyses, but also age structure and the starting population for population projections will be based on this managed subset of the population. (The .prn files with demographic information will be used only to provide the mortality and fecundity rates for demographic analysis.) Therefore, in creating the “genetic information” file from SPARKS or otherwise, it is very important to pay close attention to which animals are selected for analysis.

After specifying the files with input data, you can add any notes to a Comments section of the Create New Project screen. These comments will be automatically transferred to your Clipboard report. It would be useful to use these notes as an opportunity to document any assumptions you made or other special considerations about the data that you imported into your Project.

When working on a PM2000 Project, you can move among six sections of the program: the *PM2000 Clipboard*, *Demography*, *Genetics*, *Goals*, *MateRx*, and *Metapopulations*. PM2000 can also create a set of pre-formatted reports for the breeding and transfer recommendations of population management, it provides a variety of graphs, and it contains Help and a dictionary with Definitions of genetic and demographic terms.

YOUR PM2000 CLIPBOARD

After you have entered all the information needed to create your Project, you click on the Create button and PM2000 takes you to the Clipboard (a report editor). Automatically transferred to the Clipboard will be documentation of the Project name and date, the files used for demographic and genetic information, and any text describing the data view used when the data were exported from SPARKS. The Clipboard provides you with basic text editing tools, for cutting and pasting, or adding and deleting text. To edit, you can use standard Windows short-cut keys, or select actions from the Report Menu.

On the Clipboard, you will accumulate text, tables, and graphs that document your analyses and management decisions. It is a good idea to send information liberally to the Clipboard as you work in PM2000, and then later to go back to edit and delete unnecessary information. On each screen in PM2000, and for some subsections of screens, there is a ‘Send-to-Report’ icon (✉). Clicking on that icon will send the associated text, tables, and/or graphs to your Clipboard. Often-times, formatting of tables and text is

modified when they are sent to the Clipboard. You can later edit the report, either in the PM2000 Clipboard or in other programs, to obtain formatting you like.

It is also useful to copy to the clipboard data that you may wish to analyze, graph, or use in spread-sheet programs (Excel, PowerPoint). First 'Send-to-report' the data you wish to use, then select the data from the Clipboard and copy it directly into the spread-sheet program.

The Clipboard report can be printed, or saved as an .rtf file, via the File Menu. You can also retrieve previously saved reports into your Clipboard. Because the Clipboard is saved as an .rtf file (in \pm2000\projects\project\project.rtf), it can be opened in WORD, WORDPERFECT, or other word processing programs for further editing. However, after editing a PM2000 .rtf file in another program, you should either save it under another name or save it as an .rtf file so that PM2000 can read the original or edited file if the Project is re-opened.

At the right side of the Clipboard is a list of Analyses Completed. This list will accumulate key descriptors of your managed population as you work through your analyses. In addition, clicking on any variable in the list will take you directly to the screen where that variable can be found or calculated.

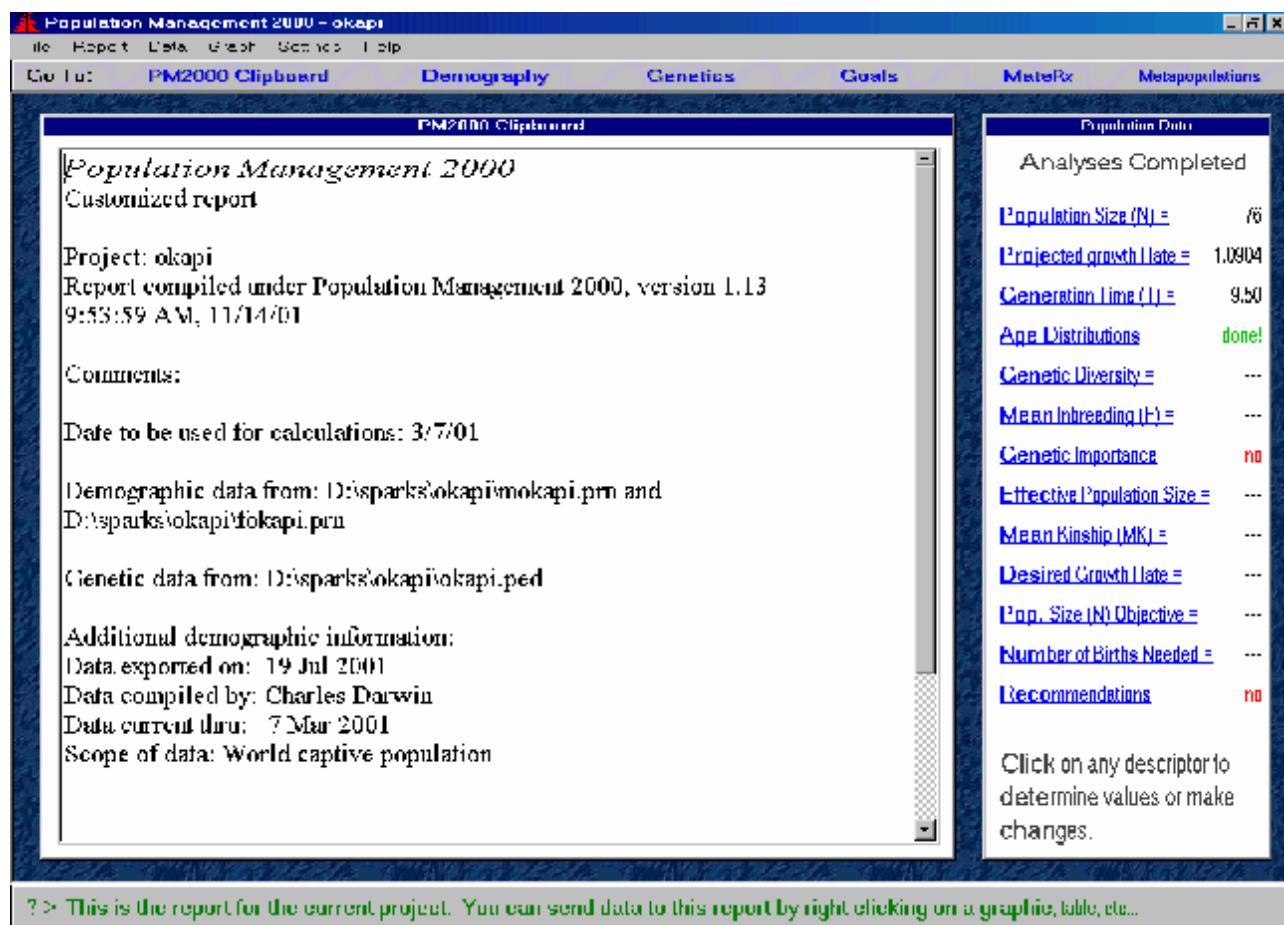


Figure 3. The PM2000 Clipboard

DEMOGRAPHIC ANALYSES

When you created your Project, PM2000 read in demographic data from .prn files and performed a number of analyses. You click on the Demography heading to begin your demographic analyses. The following sections describe each tabbed page available within Demography.

Male and Female Life Tables

The life-tables for males and females are created from the data exported from SPARKS. The Life Table screens show the average survival and reproductive rates for males over the time period you selected when exporting the data from SPARKS. PM2000 also calculates the population growth rate (λ and r) for a stable population under these conditions as well as generation length (T), current number of males (N) and projected number of males twenty years from now (N_{20yrs}). (Note that unknown sex animals are counted as 50% male, 50% female so you may have fractional males). Also shown are the sample sizes (# animals at risk) used to calculate the M_x and P_x values, life-expectancy (E_x) and reproductive value (V_x).

On the left side of the Life Table screen is the ACTUAL life-table. These are the data exported from SPARKS. On the right is the MODEL life-table. The M_x (fecundity) and P_x (Survival) rates on the screen are initially the same as the ACTUAL screen. However, the you can use the MODEL screen to smooth the data by clicking the text below the table. You can also change the P_x and M_x values in the MODEL life-table but not in the ACTUAL table.

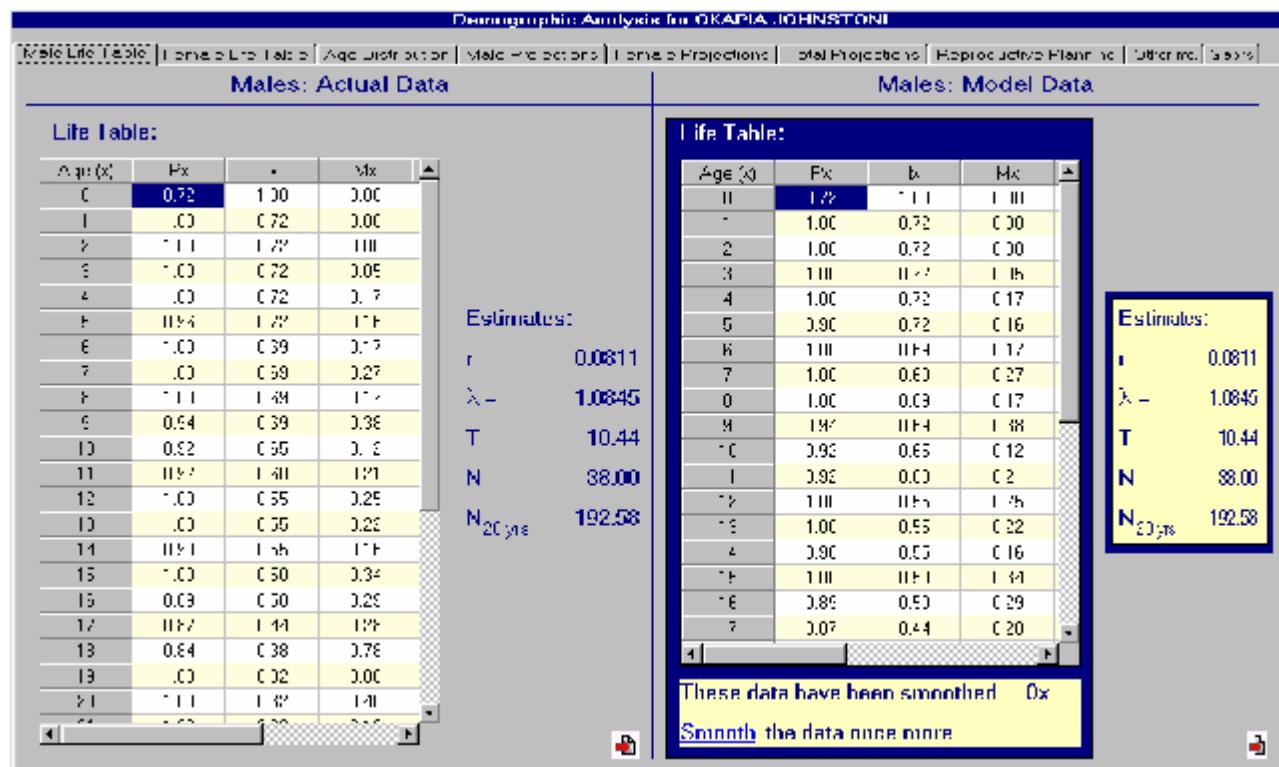


Figure 4. Life Table screen

At this screen, you should first check that the smoothing of the M_x and P_x is reasonable. The object is to derive a M_x and P_x curve (and hence L_x curve) that reflects the characteristics of the population to the best of your knowledge. Poor data quality and quantity are a problem in many studbooks. Smoothing the data can help to provide more reasonable estimates of life-table rates. However, smoothing can sometimes lead to unreasonable values. You need to check the life table for any smoothing problems and modify the smoothed P_x or M_x values if this is the case. So check the following:

Is there reproduction in pre or post reproductive ages? If so, zero these out.

Check the graphs of Actual vs. Model Mx and Actual vs. MODEL Px.

Use knowledge of the species' biology, husbandry and management to modify the Mx values as needed.

Modifications that significantly change lambda or generation length should be evaluated carefully.

You can reset the values to original values imported from SPARKS by selecting the Data > Demography > Reset option on the menu bar.

Once you are happy with the life table, or can explain away all its peculiarities, copy it to the Clipboard. You may want to cut and paste the life-table from the Clipboard to a spreadsheet program to enhance graphics.

Age Distribution

The Age Distribution screen shows the number males (left) and females (right) in different age classes.

Each bar is a one-year age class. Under the age distribution is the total number of male, female and unknown aged animals currently in the population.

The table shows the actual numbers, and the numbers expected for a stable age distribution. A stable age distribution is the number of animals in each age class that we would expect if the life table rates had been constant over time. You can change the numbers of animals in different age classes. Unknown sex animals are assigned to be 0.5 male and 0.5 female.

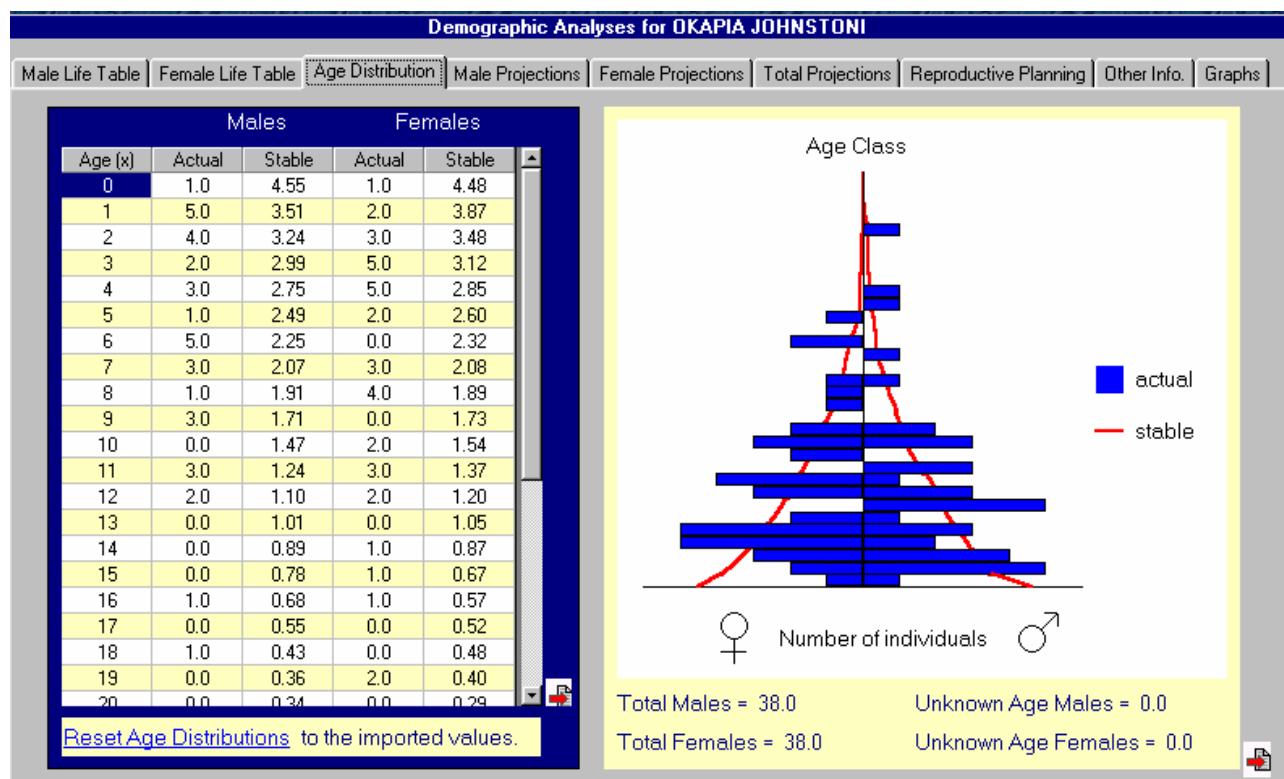


Figure 5. Age Distribution screen

Take a look at the age distribution:

Are there any impossibly old animals? (if so, check your SPARKS data).

Does the age structure show a baby boom or is it top or bottom heavy?

Are there enough animals in breeding age classes to provide the desired amount of reproduction?

How does the actual age distribution compare to the stable age distribution? If they are quite different, then population growth may behave unpredictably in the future.

Male and Female Projections

The Projections screens show the expected number of males or females in the future given the model life-table and the actual age distribution. The projected numbers if the age structure was stable are also shown. The difference between the actual and stable projections shows the impact of the age distribution. For example, a population with fewer breeders than expected (if the population were stable) might actually decrease in size in the near future as a result even though the life-table predicts a positive growth rate ($\lambda > 1.0$).

Total Projections

On the Total Projections screen, the projections for males and females are combined.

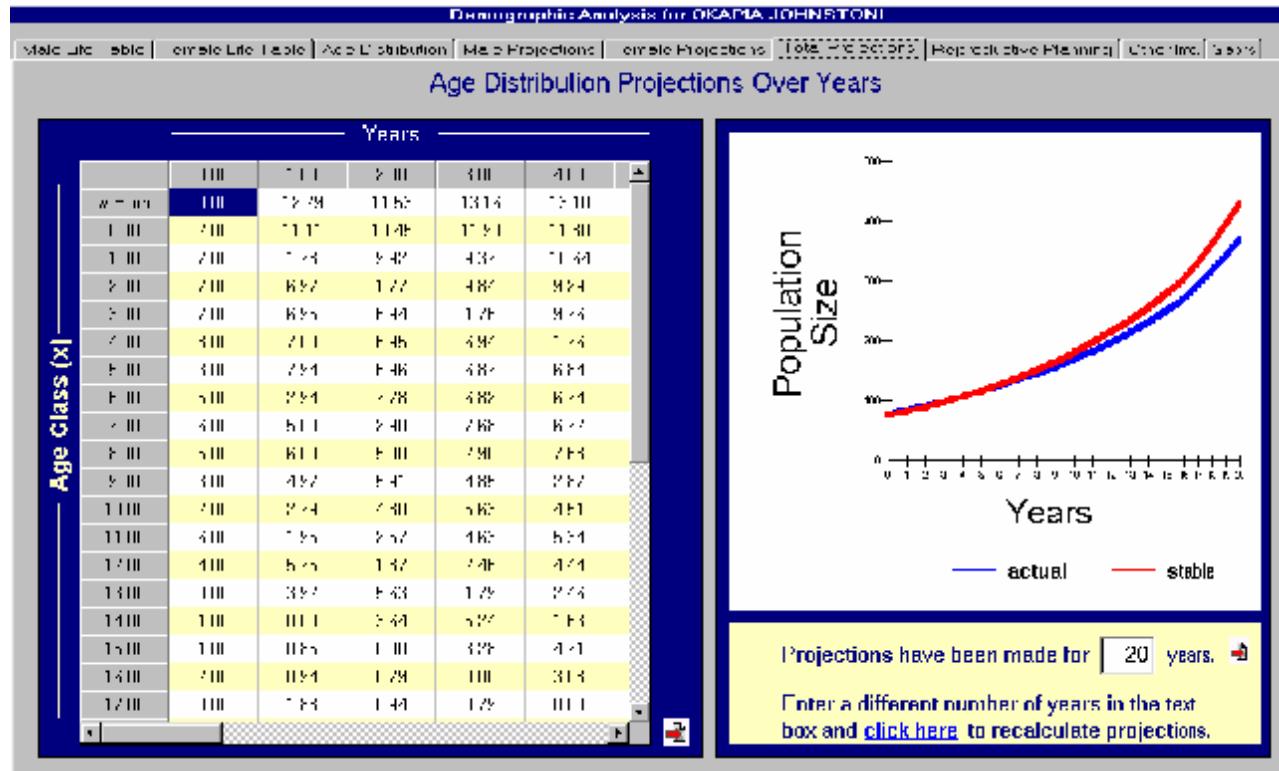


Figure 6. Projections screen

Reproductive Planning

Use the Reproductive Planning screen to determine how many births (or culls) you need to get to your desired or target population size. In the upper left corner of this screen, you specify the target size and the desired rate (or amount of time) to reach that target. If you need to increase population size, PM2000 will use the population growth rate from the demographic analyses to determine how fast you can grow the population (and thus how long it will take you to get to your target size).

The numbers in the table at the upper right show you how many births you need this year, next year, the year after, etc, to get to and maintain the population at the target size. The Model life tables you set up earlier are used to make these calculations. These calculations take into consideration the neonatal mortality rates so the table really does show the number of births needed as opposed to the number of surviving births. You can change any of the values to explore various options.

If you need to decrease the population size, the table may show negative numbers. These are the number of animals you must remove from the population to cause the population to decline to the target size.

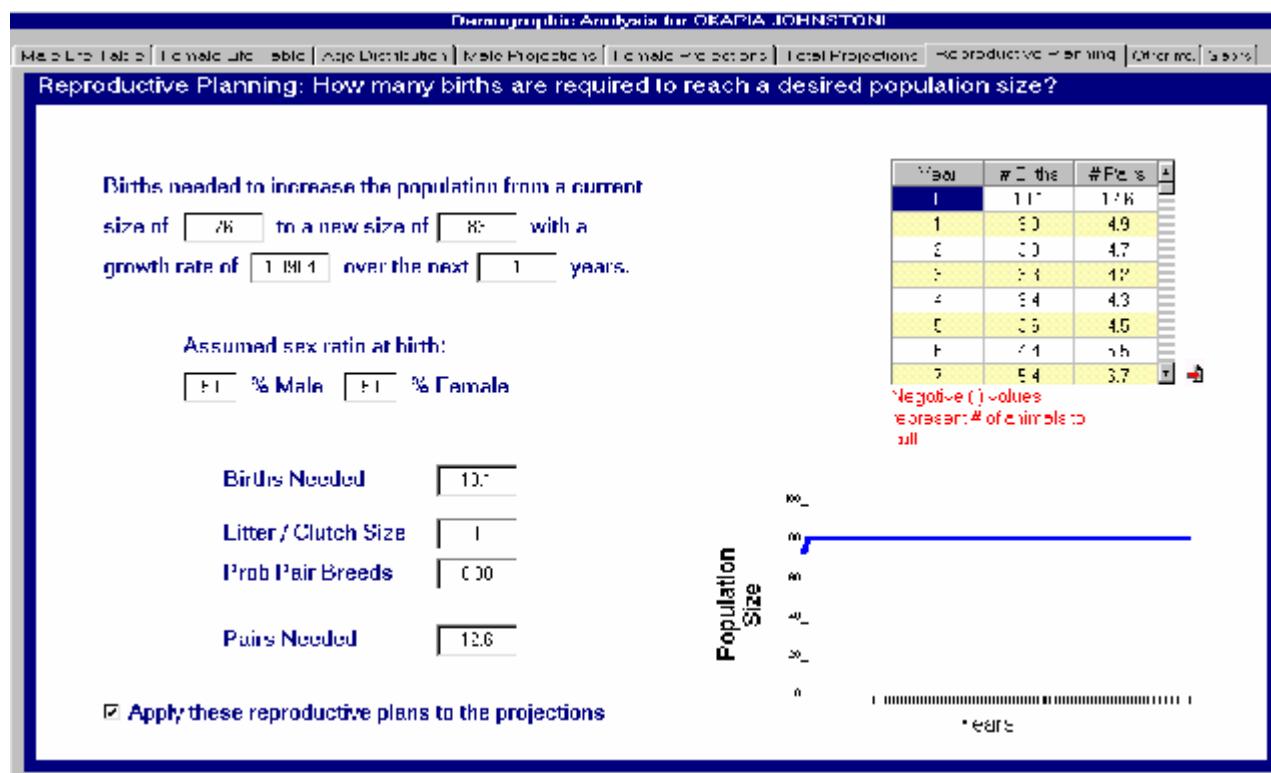


Figure 7. Reproductive Planning screen

To simply maintain population size (a zero-population growth management plan) all you will need to do is produce enough births to balance the death rate. Set the target size at the current size and lambda will change to 1.0. The number of births needed to replace expected deaths will be shown in the table.

Once you have the number of births needed, you need to determine how many breeding pairs or groups you need to set up to produce these numbers of births. Use your experience and knowledge of the biology, husbandry, and behavior as well as your knowledge of the individuals in the population to specify in the lower left part of the screen the expected mean litter or clutch size and the probability that a pair will breed. PM2000 will apply these numbers to its calculation of the number of births needed, in order to determine for you how many pairs you should put together for breeding.

At the lower right of the Reproductive Planning screen is a graph that shows the projected growth and then stability of your population, assuming that all goes according to the plans you have specified. If you check the box at the bottom left, PM2000 will then transfer this projection to the Population Projection screens.

Standard Demography Graphs

The last tabbed screen available in the Demography section provides a set of four standard graphs. The graphs provided are age-specific rates of fecundity (M_x), reproductive value (V_x), mortality (Q_x), and survivorship (L_x).

The data for these graphs are taken from the Model Data in the Life Table screens. Unless you smoothed the data in your life tables, the lines on the graphs may be rather jagged and hard to interpret. You can use the smoothness of these graphs as an indication of whether it may be useful to smooth your demography data further.

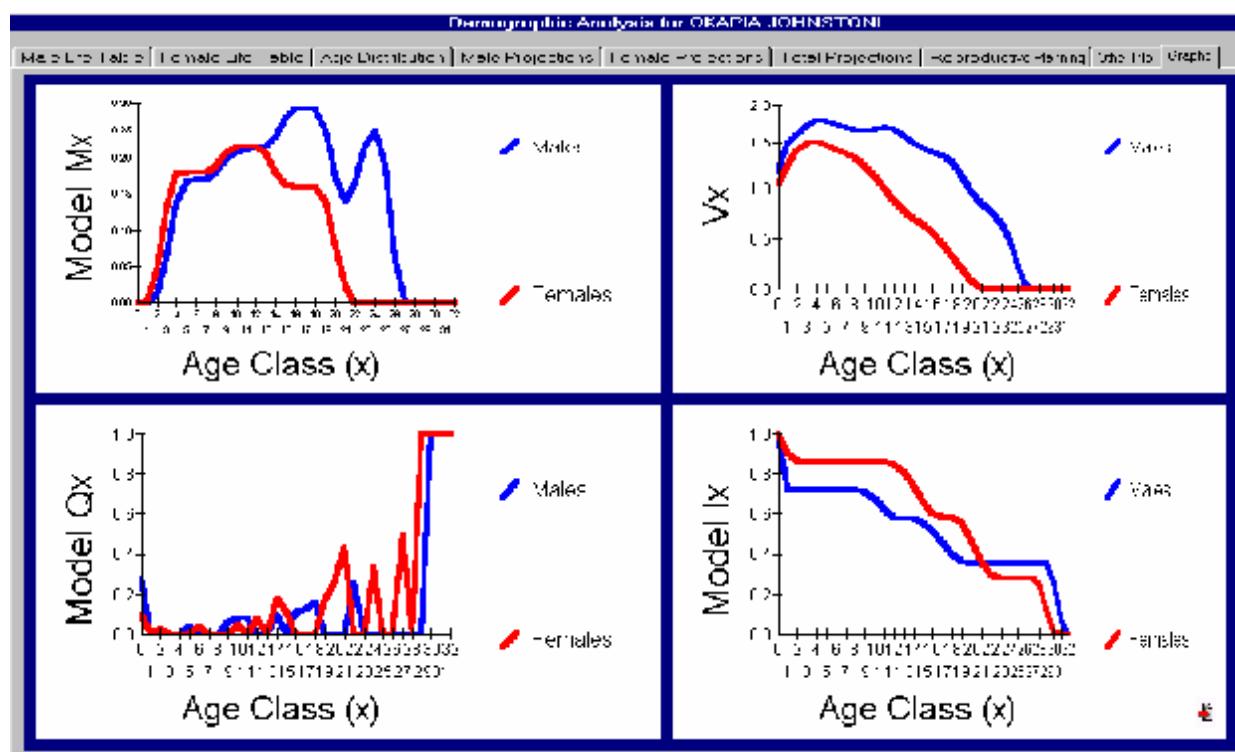


Figure 8. Demography Graphs screen

GENETIC ANALYSES

Getting Started with genetics

When you created your PM2000 project, you specified a file to be used for gathering genetic information. This file was either a .dbf file or a .ped file. Most users will export a file for genetic analysis from the SPARKS studbook software. SPARKS automatically names this file exchange.dbf. Alternatively, you may have created your own .dbf file containing a pedigree for analysis with PM2000 (see Appendix A).

After the first time that you use exchange.dbf (or another .dbf file) for sending genetic information to PM2000, PM2000 will create a text file, called *project.ped* (with “*project*” replaced by the name of your project) that contains the pedigree information from the .dbf file. The advantage of this file is that it is saved with a name that associates it with your project, and it can be used again in the future if you need again to read the genetic information into your PM2000 project. Therefore, if you subsequently export more genetic information from SPARKS, SPARKS will over-write your exchange.dbf file, but you will still have a saved copy (under the name of *project.ped*) of the pedigree information that was used in your PM2000 project.

If you ever need to restore the pedigree information in your PM2000 project back to the pedigree that was first read in, you can do so by going to Data > Genetics > Reset on the menu. If you wish to replace your pedigree information with data from a different pedigree information file, you can do so by going to Data > Genetics > NewData on the menu.

Before beginning your genetic analyses, you might note that the Clipboard automatically contains a line that specifies what file was used for genetic information, and “Additional genetic information” specifies what View criteria were used when the genetic data were exported from SPARKS. You might add any further notes to the growing report on your Clipboard, as necessary or useful to document the genetic analyses that you are conducting. (A warning: It is extremely hard to remember, when you look back at a project months after it was first created, why certain animals were included or not in your analysis, and why you made other particular decisions about the population analysis and management. USE YOUR CLIPBOARD to document your analyses.)

You click on the Genetics heading to begin your genetic analyses. The following sections describe each tabbed screen available within Genetics.

Animal Selection

Although you specified in SPARKS what animals should be included in the genetic analysis (you did this when you set the View Criteria for the Export), you now have a chance to "touch-up" this selection. The left-hand list shows the animals in the population to be analyzed. In the right-hand list are those animals not in the selected set.

The lists can be sorted on any of the columns, by clicking on the column heading. Click again to sort in the reverse order. To find out if any sterile animals are in the selected set, click twice on the Sex column heading and check for animals that are listed as being sex = 's'. You probably want to remove these animals from the set selected for genetic management. Animals with sex = 'm' or 'f' (rather than 'M' or 'F') are contracepted males and females, respectively. You may then want to sort on location, and then scan down the list to see if it includes animals at any institutions that are not participating in the management plan.

Click on animals from either list to move them over to the other side. Check the box "Use Selection for Age Structure and Demographic Projections" if you want any changes you make in the selected animals to be carried over to the age pyramid and population projections screens (under Demography). Click on Accept when you have the lists as you want them to be.

You can edit the sex, age, or location of animals at this screen, but be aware that these changes only affect pm2000's genetic calculations and tables; they do not change the data back in your studbook. You can also add new animals to the pedigree at this screen. To do this, click on Create New, and then fill in the basic information for each new animal. If you leave any fields (except ID) blank, PM2000 will fill them in with default values when it creates the animal. For example, unspecified parents are assumed to be UNK (for unknown), an unspecified location is UNKNOWN, and an unspecified birth year is 2000.

Animal Selection

Current Population (Size - 76)				Unselected Individuals (64)			
Studbook #	Sex	Age	Location	Studbook #	Sex	Age	Location
247	M	28	MY BROWN	672	F	0	ETLU
203	M	23	DALAS	674	M	0	ETLU
294	M	29	KIOWA	676	M	1	ETLU
315	F	21	CINCINNAT	623	M	31	HORNEL
313	-	5	DALAS	652	F	27	MOTU
317	-	19	DAL AS	598	M	14	ETLU
325	M	18	OKLAHOMA	614	M	10	BEMFOOC
340	-	0	YULIZ	630	F	10	ETLU
324	M	17	KANN HOG	549	M	13	ETLU
342	F	19	SD WAP	626	M	17	ANTWELL
351	-	4	YULIZ	629	F	17	DAOL
344	M	19	DAL AS	547	F	14	HORNEL
377	M	13	COLD SPRC	643	M	15	KOBEL HAT
370	-	5	OKLA OMA	634	M	14	FOTTERAH

Unselected **Selected**

Use Selection for Age Structure and Demographic Projections

WHAT TO DO: Select an animal or animals from the Current Population table at left and click Remove to exclude them from analyses. To add animals back into the current population, select them from the table at right and click Add. Click Accept when finished to confirm the selections.

Individuals displayed because currently selected

Figure 9. Animal Selection screen

If you made any changes to the selected animals, this is a good time to go back to the Clipboard and write down what changes you made in the selected animals. If you don't write it down now, you can be sure that you won't remember later why you included some animals and excluded others!

Population Statistics

After you accept your Animal Selection, PM2000 proceeds with the genetic analyses. When it is done, it takes you to the Population Statistics screen. This screen displays the basic summary statistics describing the genetic health of your population.

Take time to look at how many founders have contributed to your captive-born population, how much gene diversity there is in the captive population relative to the wild population from which the founders came, the number of founder genome equivalents (how many wild-caught animals would have the same gene diversity as the captive-born population), and the mean inbreeding level of the population. Take time also to look at what these values could become (the "Potential") if you could perfectly control all breeding, production of offspring, and which genes are transmitted to offspring. (Unless you bring in new founders, you can never reach this theoretical "potential", rather it is an upper limit that gives you an indication of how much scope there might be for improvement.)

The number of Living Descendants may be less than you expected, and may even be a fractional number. This is because PM2000 normally excludes all animals with unknown parents from genetic analyses, and includes only those parts of animals which can be traced back to known founders. For example, an animal with a known dam but an unknown sire will be tallied as half an animal in genetic analyses. As will be explained later, you can change the way that PM2000 handles unknown parentage by going to the Settings > Genetics > General Options menu.

Genetics: Familywerk for OKAPIA JOHNSTONI		
Population Statistics Individual Statistics Inbreeding Kynship Matrix Pedigree Cage Effective Population Size Re-Me Sire		
	Current	Potential
Founders	25	0 additional
Living Descendants	74.00	---
Gene Diversity	0.9267	0.9925
Cene Value	0.9282	---
Founder Genome Equivalents	6.00	10.53
Founder Genomes Surviving	10.44	10.53
Mean Inbreeding (F)	0.0071	---

Current N = 76 % Known = 100.00 GD = 0.9267 MK = 0.0703 GV = 0.9282 fge = 6.83 # Pairs = 0

Figure 10. Population Statistics screen

At the bottom of the screen you will notice that there are listed a few of the more useful measures of the genetic status of the population. This footnote will be displayed on each of the Genetics screens, and the values may change as you make recommendations for breedings and/or cullings.

Founder Statistics

This screen shows a list of all founders and some statistics about their genetic contributions to the living captive-born population. On this screen, as in most tables in PM2000, you can sort the list on any of the listed measures by clicking on that column heading. If you click on a column heading for a second time, the list will be sorted in descending order. Sort the founder list by the Living/Dead column, in order to see if there are any living founders. If there are, you might take note of them now. Living founders should probably be given preference in breeding over non-founders that have similar (or larger) mean kinships.

Genetic Analysis for OKAPIA JOHNSTONI								
Population Statistics		Founder Statistics		Inbreeding		Kinship Matrix		
Studbook #	Sex	Age	Contributor	Haplotype	Allele Report	Potential Mat.	# Descendants	
62	F	1:	HPWII	21 III	1.000	1.000	811	
108	F	C	0.0030	1.0030	0.1845	0.1845	35.0	
11	M	C	0.0030	1.0030	0.1745	0.1745	35.0	
138	F	1:	HPWII	1.0015	1.0015	1.0015	5711	
58	M	C	0.0035	0.8440	0.7325	0.7325	57.0	
59	F	C	0.0030	2.0000	0.2200	0.2200	35.0	
46	M	1:	HPWII	1.0015	1.0015	1.0015	5711	
54	F	C	0.0115	0.6320	0.0955	0.0935	35.0	
32	M	C	0.0029	0.5140	0.0903	0.0859	40.0	
73	M	1:	HPWII	1.0015	1.0015	1.0015	5711	
252	M	C	0.0152	1.1250	0.2520	0.2520	9.0	
310	F	2	0.0030	2.0000	0.3000	1.0000	6.0	
401	F	1:	HPWII	1.0015	1.0015	1.0015	5711	
154	M	C	0.0456	3.3750	0.4840	0.4840	43.0	
102	F	C	0.0032	6.0750	0.4985	0.4895	52.0	
162	F	1:	HPWII	1.0015	1.0015	1.0015	5711	
38	M	C	0.0437	3.1380	0.2580	0.2530	52.0	
350	M	C	0.0070	2.0000	0.5000	0.5000	0.0	

Currently sorted by Studbook #

Current N	76	% Known	100.00	GD	0.9207	MK	0.0733	GV	0.9282	(ye)	6.03	IPairs	0	
-----------	----	---------	--------	----	--------	----	--------	----	--------	------	------	--------	---	--

Figure 11. Founder Statistics screen

If you specify that UNKNOWN animals are to be treated as WILD (see Genetic Options, below), then the founders that have UNK parents will be indicated with a 'U' after the studbook #.

You may see some founders with studbook numbers of Pxxx (in which xxx is another animal's studbook number). These are "pseudo" animals that had to be created by PM2000 to complete the pedigree. These animals are the UNKNOWN parents of animals whose other parent is the xxx animal. Thus, if an animal has dam '123' but an unknown sire, the sire 'P123' would be created and given parents UNK. An exception to this occurs if the dam is herself wild-caught. In that case, it is assumed that the dam was pregnant when captured, and the sire 'P123' is given parents WILD.

Individual Statistics

The screen at this next tab lists all the living animals in the selected population, along with some basic information (parentage, age, etc.) and various measures of current genetic value to the breeding program. You can get more information about the various genetic measures reported by PM2000 by reading the Population Management Manual. If any values in the table are -1.000, this means that the number could not be calculated or was not applicable. (For example, founders do not get a value for the GU-Desc, the Genome Uniqueness among descendants, not counting the founders).

Genetic Analysis for OKAPIA JOHNSTONI																	
Population Statistics		Owner Statistics		Individual Statistics		Inbreeding		Kinship Matrix		Ratings		Cov		Effective Population Size		Inbreed Coeff.	
ID	Sex	Age	Days	Acc	Accessor	No.	% Known	I	MR	CV	GU-N	GU-Desc	GU-Var	GU-S	GU-V	GU-C	
315	F	WILD	WLD	2*	ORIGINAT	0.53	100.0	0.000	0.0139	0.0724	0.0370	1.000	1.000	1.000	1.000		
340	F	WILD	WLD	16	MJLCC	0.01	100.0	0.000	0.0270	0.0020	0.0440	-1.000	1.000	1.000	1.000		
277	M	14	148	28	NYHORNIC	III-1	100.0	III-III	III-IV	1.000	III-IV	III-IV	III-IV	III-IV	III-IV	1.0	
283	M	213	249	23	DALLAE	0.63	100.0	0.000	0.0253	0.0760	0.0380	0.000	0.000	0.000	0.000	0.000	
299	M	213	270	22	EDWATP	0.07	100.0	0.000	0.0257	0.0541	0.0600	0.000	0.000	0.000	0.000	0.000	
314	F	254	216	19	WILDL	II-1	100.0	II-III	II-IV	1.000	II-IV	II-IV	II-IV	II-IV	II-IV	II-IV	
317	F	247	275	19	DALLAE	0.53	100.0	0.000	0.0233	0.0653	0.0390	0.000	0.000	0.000	0.000	0.000	
363	M	214	250	10	OKALICOMA	.53	100.0	0.000	0.0200	0.0659	0.0360	0.000	0.000	0.000	0.000	0.000	
364	M	253	276	16	OKALICOMA	II-1	100.0	II-III	II-IV	1.000	II-IV	II-IV	II-IV	II-IV	II-IV	II-IV	
342	F	250	272	15	EDWATP	0.65	100.0	0.000	0.0253	0.0955	0.0370	0.000	0.000	0.000	0.000	0.000	
301	F	214	250	14	MJLCC	0.02	100.0	0.000	0.0217	0.0602	0.0360	0.000	0.000	0.000	0.000	0.000	
364	M	253	217	17	WILDL	II-1	100.0	II-III	II-IV	1.000	II-IV	II-IV	II-IV	II-IV	II-IV	II-IV	
377	M	303	233	12	COLDETPIG	1.75	100.0	0.000	0.0630	0.0932	0.0370	0.000	0.000	0.000	0.000	0.000	
370	F	303	242	12	OKALICOMA	0.50	100.0	0.000	0.0200	0.1000	0.0300	0.000	0.000	0.000	0.000	0.000	
364	F	301	253	17	NYHORNIC	II-1	100.0	II-III	II-IV	1.000	II-IV	II-IV	II-IV	II-IV	II-IV	II-IV	
363	F	250	272	17	EDNIECOZ	1.03	100.0	0.000	0.0219	0.0965	0.0300	0.000	0.000	0.000	0.000	0.000	
309	M	303	272	1	MJLCC	.75	100.0	0.000	0.0270	0.0019	0.0350	0.000	0.000	0.000	0.000	0.000	
384	F	257	216	17	MJLCC	II-1	100.0	II-III	II-IV	1.000	II-IV	II-IV	II-IV	II-IV	II-IV	II-IV	
Current N = 76		% Known = 100.00		GD = 0.8267		MK = 0.0703		GV = 0.9282		fge = 6.83		# Pairs = 0					

Figure 12. Individual Statistics screen

Inbreeding

The Inbreeding tab displays a list of the inbreeding coefficients (symbolized by 'F') of the analyzed population. You can use this list to assess whether more inbred animals have shorter life spans (if you Selected Living and Dead animals when you exported the genetic data from SPARKS), or you can ignore this screen and go on to more interesting parts of the genetic analysis. Brackets around an ID indicates that the animal is dead; the age given for a dead animal is the age at which it died.

Kinship Matrix

The kinship coefficients between every pair of animals in the population are displayed in a table accessed by the Kinship Matrix tab. Most of the numbers shown in the genetic analyses can be calculated from the table of kinships. (For very large studbooks, the kinship table is not shown, as it is too large to be easily viewed. However, it will always be stored as a file named *project.kin* in your Project folder, so you can view it later if you wish.) If you want to find the kinship between any two animals, click on the option below the table. The kinship between two animals is also the inbreeding coefficient of any offspring produced by mating the two animals. Thus, this option allows you to examine whether a potential mating would produce inbred progeny.

Pairings

This screen allows you to select the optimal pairs of animals to breed, and to test what effect those breedings will have on the genetic status of your population. When you select pairs for breeding, the effect of those breedings on the genetic status of the population depends on the number of offspring produced by each pair. Before starting to select pairs for breeding, you may need to specify how many offspring are produced per pair. You can specify how many offspring are produced in each litter, clutch, or brood for your species in the Settings > Genetics > General Options menu. If you change this number, you must then click on the message to reset genetics options and data.

On the Pairings screen, all males and females in your population are listed in tables. You can sort either list by any one of several measures of genetic importance: MK, mean kinship; KV, kinship value; GU, genome uniqueness; P[lost], probability of allele loss; FOME, first-order kin equivalents; or Rel MK, the relative mean kinship. You change the measure of genetic importance shown on the table by going to Settings > Genetics > Weigh Pairings By, and checking the desired measure. Although only one measure will be displayed on the list of animals for possible pairing, you can see all of the genetic information about any animal by double-clicking on that animal on the list.

Males				Females			
Animal ID	MK	GU	Name	Animal ID	MK	GU	Name
303	0.03	100.00	I YULEE	313	0.03	100.00	21 CINCINNATI
514	0.01	100.00	2 DENVY-4	374	0.04	100.00	17 YULIEE
463	0.03	100.00	4 DALAS	363	0.04	100.00	11 YULEE
402	0.03	100.00	C YULEE	422	0.03	100.00	C CINCINNATI
391	0.01	100.00	17 YULIEE	472	0.04	100.00	X STLC JIS
511	0.04	100.00	2 NY BROMK	452	0.05	100.00	3 YULEE
510	0.04	100.00	2 YULEE	483	0.03	100.00	C CINCINNATI
481	0.02	100.00	7 CINCINNATI	481	0.01	100.00	H HRCOKH-1
463	0.05	100.00	5 STLC JIS	457	0.06	100.00	9 YULEE
269	0.03	100.00	28 SD-WAP	301	0.07	100.00	4 YULEE
481	0.04	100.00	F OREGONIA	384	0.01	100.00	NY RP:IND

Currently sorted by MK Currently sorted by MK

Individuals shown in red in the table above have been used in at least one mating.

Alternatives: 1) Type in a pairing of your choice.
2) Import pairs from a pairing file.

Resulting Offspring:

$F = 0.0000$

Generated Offspring

GD = 0.9303
AGV = 0.0011
GV = 0.9307
ACV = 0.0008

tge = 7.17
Age = 0.11

Remove the selected pairing.

Mate Them

Include offspring in age structure data
 Apply pairs and culls to MateDB file

WHAT TO DO: Select one animal from each of the above tables (Males and Females). Information about the offspring and changes to the population statistics as a result of the potential mating are displayed in the box at the top right. Click "Mate Them" to confirm the mating and produce an offspring.

Current N 78 S Known 100.00 GD 0.9292 MK 0.071 GV 0.9299 Age 7.06 # Pairs 2

Figure 13. Pairing screen

To sort the list of animals, click on the appropriate column heading. Click on it again if you want to sort in the reverse order. You can then test the effects on the genetic status of the population of producing offspring from any pair of animals. Click on the male and the female that you may want to pair to see how Gene Diversity, Gene Value, and Founder Genome Equivalents would change if that pair produced offspring. Once you decide to use a pairing, hit the Accept button. Instead of choosing Pairs from the lists, you can also 'Type in a Pairing of your Choice' by clicking on that label. This option allows you to type in pairs that might be hard to find in a very long list of animals. You may also test pairings of dead animals or of animals not in your selected population, if you previously chose those options under Genetics Settings (see below). After each pair is selected, the measures of genetic value of the remaining animals will be updated. (I.e., the new parents and any of their kin will become less valuable than they had been before the pairing.) This updating is not done if the Genetics Option (see below) is set to specify that genetic measures should not change as pairs are created.

Any animals used in pairings will be highlighted in red. If you change your mind after you Accept a pair, you can "un-pair" it by highlighting it on the list of pairs and then hitting the Remove button. If you want to start over with selecting pairs, hit the Reset button. As you pair animals, you will see that the summary statistics of the population will be updated at the bottom of the screen. When you are done selecting pairs, you should send your list of pairs to your PM Clipboard. Also send to the Clipboard the new Population Statistics at the bottom of the screen.

You can specify that the hypothetical offspring produced by your pairs should be included in the Age Structure and Population Projection screens, by checking the indicated box. You can also specify that these new offspring are to be included in any data file produced for MateRx (see below).

When you exit PM2000, your selected Pairs will be printed to a file called *project.prs*. You can later ask PM2000 to add these pairs (or any pairs that have been listed in a .prs file) to any Project by choosing to Import Pairs from a File on the screen. (The pairs you have chosen will automatically be reloaded with your Project when you later Open the Project.)

Culling

The Culling screen allows you to identify which animals should be removed from the managed population, and to test what effect those cullings will have on the genetic status of your population. Any animals that were already known to be outside of the managed population, or are incapable of breeding, should probably have been removed already back at the Animal Selection screen, before you began Genetic analyses. However, at this point you can remove more such animals by culling them here.

Current Population										
#	Sex	MK	Age	GL	P(Leg)	FC/E	Births	%Known	Age	Location
484	F	0.052	C 091	0.000	0.000	87.14	0.00	100.00	4	SD wAP
403	F	0.052	C 091	0.000	0.000	87.4	0.00	100.00	7	SD wAP
414	M	118.1	I 181	III	III	1	24.7	11.47	11	PH ADH
503	F	0.050	C 090	0.000	0.000	83.64	0.932	100.00	2	SAN DIEGOZ
484	F	0.050	C 090	0.000	0.000	85.77	0.006	100.00	3	C LA IDA
414	M	118.1	I 181	III	III	1	24.7	11.46	11	LA WEA
342	F	0.050	C 089	0.001	0.000	83.46	0.975	100.00	15	SD wAP
305	F	0.050	C 000	0.002	0.001	85.20	0.956	100.00	11	SAN DIEGOZ
317	M	118.4	I 189	III	III	1	24.19	11.48	11	DO ONSPG
477	M	0.053	C 087	0.005	0.000	85.37	0.935	100.00	4	C DENVER
403	F	0.050	C 000	0.000	0.000	87.50	0.840	100.00	0	C DENVER
304	M	118.1	I 189	III	III	1	24.71	11.45	14	WAN IFEGZ

Import culls from a culling file.

WHAT TO DO: Select an individual or group of individuals from the Current Population table at left and click the Call Button to cull them from the population. You can cull multiple animals at once even though the preview of the changes to the population stats will not reflect this.

Current N 0 S Known 100.00 GD 0.9306 MK 0.0000 GV 0.9309 Age 7.21 # Pairs 2

Figure 14. Culling screen

In addition, you may use this screen to identify additional animals that should be removed from the population in order to further the genetic management. If there is limited space available to maintain animals, you may want to remove genetically redundant animals (sometimes called "surplus") to make room for production of new and more valuable animals. Sometimes you need to identify some animals that can be

safely removed from your population for use in release programs or for export. At this screen, you can sort the list of animals by any one of several measures of genetic importance: MK, mean kinship; KV, kinship value; GU, genome uniqueness; P[lost], probability of allele loss; FOME, first-order kin equivalents; or Rel MK, the relative mean kinship.

To sort the list of animals, click on the appropriate column heading. Click on it again if you want to sort in the reverse order. You can then test the effects on the genetic status of the population of removing any animal. Click on an animal that you may want to remove to see how Gene Diversity, Gene Value, and Founder Genome Equivalents would change if that animal were culled. Once you decide to cull an animal, hit the Accept button. After each animal is removed, the measures of genetic value of the remaining animals will be updated. (I.e., kin of the culled animal will become more valuable than they had been before the culling.) If you want to “un-cull” all the animals you had selected, hit the Reset button.

You can specify that the animals to be culled should be removed from the Age Structure and Population Projection screens, by checking the indicated box.

As you cull animals, you will see that the summary statistics of the population will be updated at the bottom of the screen. When you are done with culling, you should Send to the Clipboard your list of culled animals, and the new Population Statistics at the bottom of the screen.

Effective Population Size

The effective population size (N_e) is based on the past history of the population, but its primary use is in predicting future genetic changes. The first estimate of N_e is based on the amount of gene diversity lost through the generations of captive breeding. This estimate will represent an average N_e over those generations. The second estimate of N_e is based simply on the number of living males and living females that have produced offspring. This estimate will reflect the current N_e , but often it will overestimate N_e because some of the animals that have bred may no longer be breeders or may breed only poorly. Click on the Send-to-Clipboard icon to record these estimates in your report.

Census

If you ran a Census Report within Sparks, then PM2000 will fetch those data and display them in a table and in a graph on the Census screen.

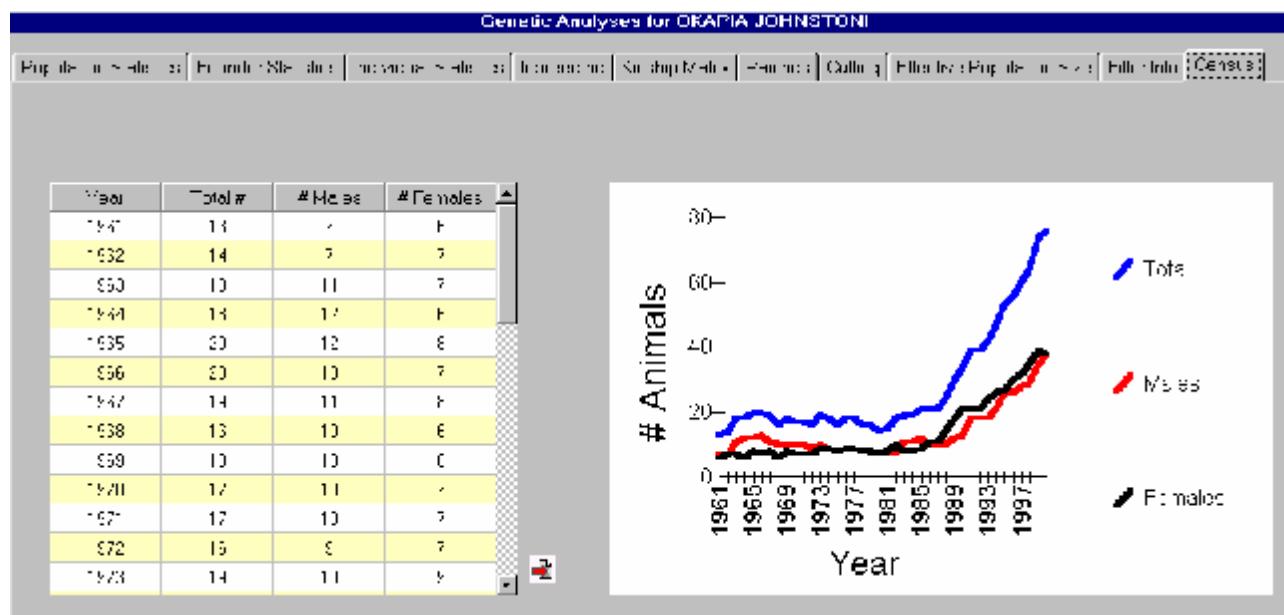


Figure 15. Census screen

GENETICS OPTIONS

In the Settings > Genetics > General Options menu, you can change some of the assumptions made by PM2000 for genetic analyses. Unless you are have special analysis needs, and you are very familiar with how the genetic analyses are calculated, you should probably not change any of these settings other than perhaps the number of offspring to be produced per pair.

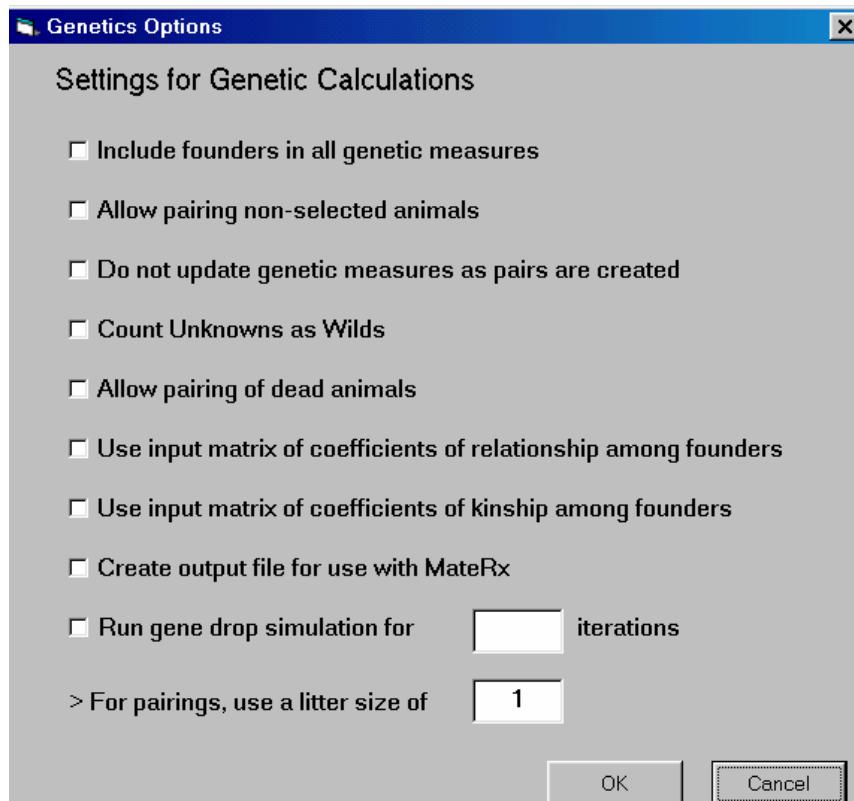


Figure 16. Genetics General Options window

The available settings are:

Include founders in all genetic analyses: Normally, the wild-caught or imported founders are not included in tallies of the genetic status (GD, GV, and FGE) of your population. Instead, the measures show the genetic status of the descendant animals produced within your captive population. If you wish to include the founders themselves in the tallies of genetic status, check this option.

Allow pairing non-selected animals: Non-selected animals are not included in measures of genetic status (that is why they were not selected), but you may test them in Pairings if you check this box so that PM2000 will keep information about them in its database. For example, you might wish to test the effect of importing an animal not presently in your population to use in future pairings. If you check the option to allow pairing non-selected animals, the genetic calculations will be slower, but you will be able to use non-selected animals in pairs.

Do not update genetic measures as pairs are created: Normally, PM2000 adds hypothetical offspring to the population as you create pairings, and updates the measures of genetic value (e.g., Mean Kinship, Kinship Value) to reflect the contribution of these new animals. This will cause the paired animals and their relatives to decline in genetic value. However, if pairs to be tested have only a low probability of successfully breeding, it may be more realistic not to assume that they will add offspring to the population. In

this case, they and their relatives would not drop in value. Checking this option will cause PM2000 to not create hypothetical offspring of chosen pairs, and not update genetic measures.

Count unknowns as wilds: Normally, pm2000 excludes unknown animals from genetic analyses, and considers only the known portion of pedigrees of partly known animals. This option specifies that animals with unknown parents should be treated as wild-caught founders.

Allow pairing dead animals: If you wish to test the effects of producing offspring from dead animals (perhaps from cryopreserved gametes or embryos), you need to check this option before selecting the pairs.

Use input matrix of coefficients of relatedness (or kinship) among founders: These options allow you to specify that founders are not unrelated (as is usually assumed), but instead have a specified matrix of relatedness or kinship. Founder kinships could arise because of known familial relationships (e.g., a litter of siblings), or because molecular genetic evidence indicates close kinship among some founders. If this option is chosen, there must be in the project folder a file called related.txt or kinships.txt (as appropriate for the option selected). The file must be an ASCII (DOS text) file, with the following format. First line is a number stating how many founders are in the relationship or kinship matrix. (Any founders not in the matrix will be assumed to be unrelated to all other founders.) Subsequent lines give (one per line) the studbook numbers for each founder in the relationship or kinship matrix. Following the list of founders, the matrix is specified. Each line lists the relationship or kinship coefficients to each founder, with a space separating each value. The full, symmetrical matrix must be given. For example, the following kinship file information would indicate that founders 23, 35, 67, and 101 are full-siblings (kinships of 0.25), but are not themselves inbred (kinships to self = 0.5).

```
4
23
35
67
101
0.50 0.25 0.25 0.25
0.25 0.50 0.25 0.25
0.25 0.25 0.50 0.25
0.25 0.25 0.25 0.50
```

Create output file for use with MateRx: This option specifies that PM2000 should, after completing genetic analyses, create a file of genetic data for later use in the program MateRx (see below).

Run Gene Drop simulation for nnn iterations: PM2000 normally uses 1,000 iterations of the gene drop simulation to estimate the genetic diversity remaining in a population and the genome uniqueness values for each animal. This is enough to provide reasonable precision (usually to better than 1% accuracy), without requiring an unreasonable amount of computer time for most studbooks. Analyses will be faster if a smaller number of iterations is chosen. Analyses will be more accurate if a larger number is chosen.

Number of offspring produced per pair: When you select pairs for breeding, the effect of those breedings on the genetic status of the population depends on the number of offspring produced by each pair. Before starting to select pairs for breeding, you may need to specify how many offspring are produced per pair. Here you should specify how many offspring are produced in each litter, clutch, or brood for your species.

After you change any of the General Options under the Genetics Settings, and then click on OK, PM2000 will redo the genetic calculations using the settings you have selected.

GOALS

This part of PM2000 allows you to explore various options for meeting a specific genetic goal. First, specify in the upper right hand corner a genetic goal in terms of the amount of genetic diversity you wish to retain over a given time period. A typical goal is to maintain 90% of the wild gene diversity for 100 years. This is the default in PM2000. (An alternative goal, currently disabled, is the goal to retain at least X% of the gene diversity throughout a period of Y Years.) The program will start by determining what population size you need to meet this goal. Notice that the program has retrieved data from other parts of the program to use in these calculations.

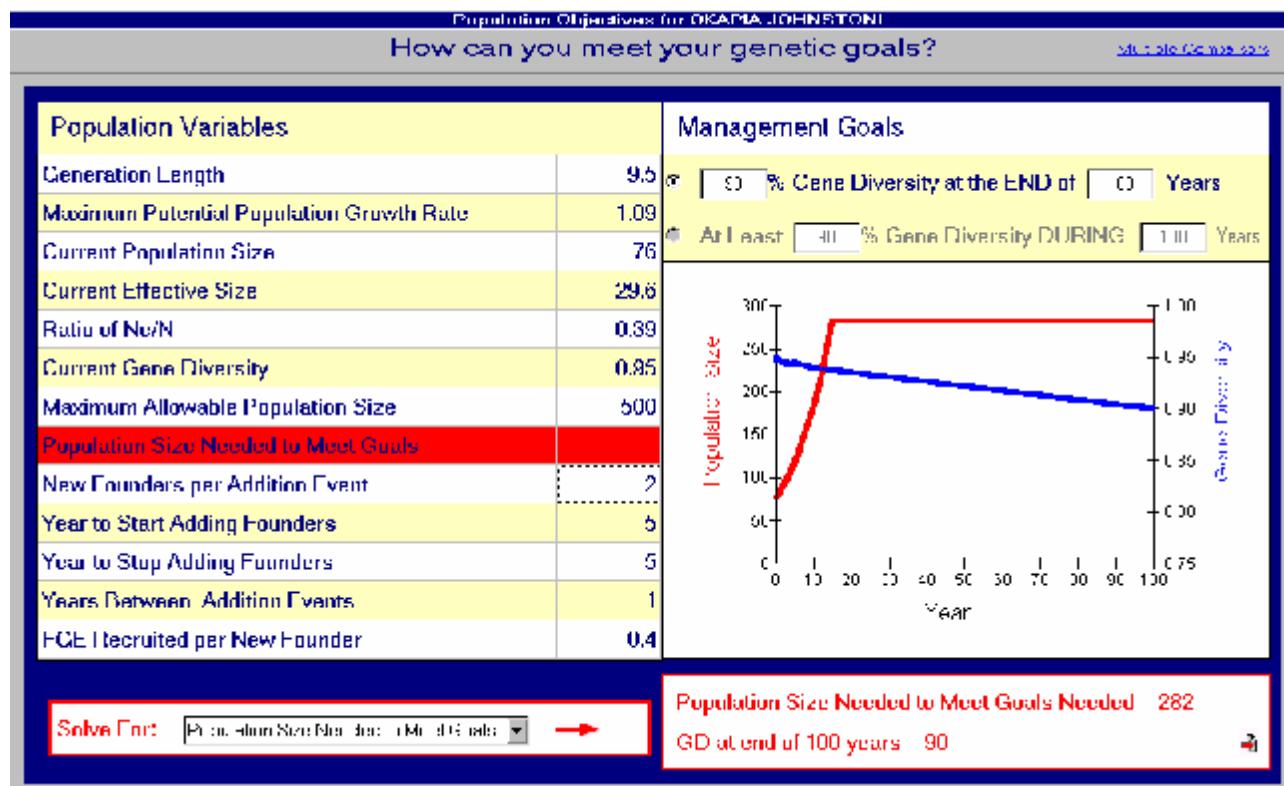


Figure 17. Goals screen

At the start, the “Maximum Allowed Population Size” is set at the current size. At the bottom of the screen, next to the “Solve for” you can see if maintaining the population at the current size under the existing conditions (Ne and generation length) can maintain your desired goal. The answer will either be that you can with this number (or even fewer animals) or that you can’t, in which case it will show you how much you can hope to retain.

If you can’t meet this goal, then you need to change some values to see how large a population you will need. Start by increasing the Maximum Allowed Population Size to a larger but reasonable number. If this doesn’t work, you can experiment with increasing generation length, population growth rate, and/or effective population size. Play around with changing values (but keeping them within reason) until you have a sense for how large a population you will need, or how many new founders are needed.

It may be that you still can’t meet the goals even with reasonable changes. For example, if your gene diversity is already below the goal, no amount of changes will help. In this case it is worth considering adding new founders. Find the line labeled “New Founders” and change the value to 1. This will activate the lines below. Set the Maximum Allowed Population size and a reasonable number, and select “New Founders” from the “Solve For” list. The program will automatically calculate the number of founders you need to add within the next year to meet your goals. You can also change the number of times or years you

hope to add new founders, as well as the frequency. Again, play around with these options until you have an understanding of how adding new founders will help you achieve your genetic goals.

If you still find that adding founders is impossible (or an unreasonable number are needed) then consider changing your goal. For very small populations, with no hope of adding new founders, it may only be possible to maintain 87% of gene diversity for 100 years. The goal can be changed by decreasing the amount of gene diversity to retain, shortening the time period, or both. For some populations, it might even be reasonable to set the genetic goals higher than the 90% for 100 years. A large, well managed population with long generation length and with the option of periodically adding new founders may be able to retain 95% gene diversity for 200 years.

Don't forget to send to the Clipboard (📋) various scenarios you want to present in your final report.

Finally, set the screen to the scenario you accept as the most reasonable way to meet your goal (number of new founders, if appropriate, desired population size, any changes in lambda or N_e or T required). The target population size for the last scenario tested will carry over to other parts of the program (e.g., Clipboard's Analyses Completed, Reproductive Planning) as your goal for population size.

Multiple comparisons

Sometimes it is useful to explore how a range of values in a parameter or pair of parameters affects the goal. The Multiple Comparisons option (available through clicking on the 'Multiple Comparison' text) allows you to simultaneously select a range of values for two parameters and create a table of results. So for example, if you were interested in determining how changes in Generation Length and changes in lambda might affect the target population size, select 'Generation Length' on the top of the table to set the columns to different values and select 'Max. Potential Lambda' to set the rows at different lambda values. Usually, PM2000 will set the middle value as the currently defined value for a parameter, however, these values can be changed by clicking on the cell. The table will fill with the target sizes needed for every combination of T and lambda. These results can also be sent to the clipboard.

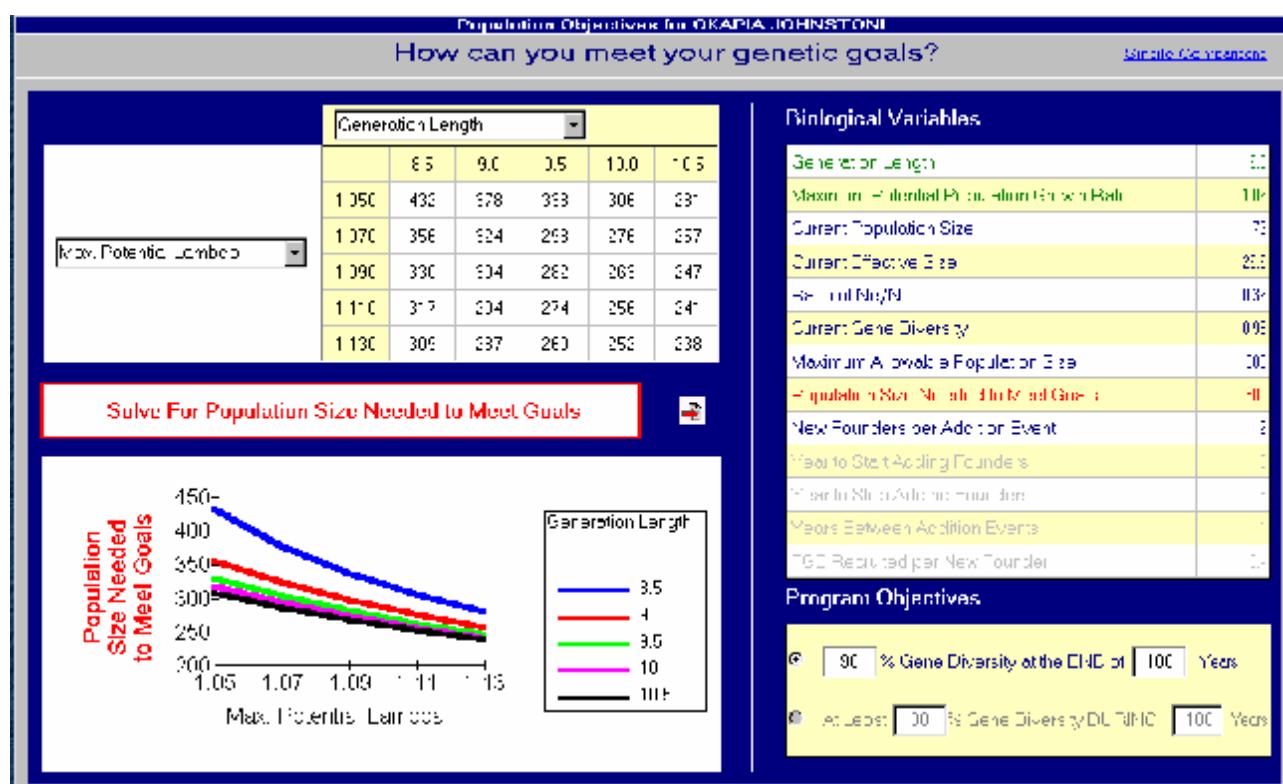


Figure 18. Multiple Comparisons screen

MateRx

PM2000 is designed to export data to an independent DOS-based program called MateRx (Ballou, Earnhardt, and Thompson, 2000). MateRx is a program that uses a new rating system being developed by SPMAG to calculate an index which indicates how good (or bad) any pair in a population is relative to several measures of genetic importance. The MateRx software is designed and developed to be a genetic tool that will guide population management decisions. For every male/female pair in the population, MateRx calculates a single numeric index indicating the relative genetic benefit or detriment to the population of breeding that particular pair. This index, the mate suitability index (or MSI), is calculated from considering the pairs' mean kinship values, the difference in the male and females mean kinship, the inbreeding coefficient of the offspring produced, and the amount of unknown ancestry in the pair. MateRx is designed to simplify the decisions about which pairs should be bred by condensing all that we know about the genetics of a pair into a single number.

The program can be used to produce a table showing the MSI values for all male/female pairings (which then can be accessed through word-processing software and printed and distributed) or can be used interactively to search for specific mates as needed.

MSI values are labeled as beneficial (scores = 1, 2, or 3) or detrimental (scores = 4, 5, or 6) to the population. Beneficial MSIs denote no detrimental effects relative to the genetic values of that pair, and MSI values of 4, 5, or 6 indicate at least one detrimental effect.

MSI Score Definitions:

1 = very beneficial pair

2 = moderately beneficial pair;

3 = slightly beneficial pair;

4 = slightly detrimental pair;

5 = detrimental pair, should only be used if demographically necessary;

6 = very detrimental pair, (should only be used if demographic considerations override preservation of genetic diversity per se).

"-“ = so detrimental the pair should never be made.

Because the MateRx process is automated, the software is limited in several ways:

MateRx does not address demographics, behavior, or logistics of a pairing;

MateRx is not intended for use with all captive managed species. Many species have unusual population histories and structures that require the expertise and attention of a trained population biologist. These populations may have characteristics such as few founders, many captive generations, extremely small numbers, or many unknown origins or parentage data that prohibit generic management (see MateRx documentation for more details).

MateRx is time sensitive: the MSI rankings are only valid as long as there are no substantial changes in the population. This report should be considered invalid after one year following its date of creation.

The MateRx program file (MATERX.EXE) needs to be loaded into your “Project” folder. The program is currently set up to assume that your projects are each in a separate folder within the “Projects folder”. While running PM2000, at any time (after the initial Genetics tab is opened) you can click on the MateRx tab to create or re-create a dataset to run the MateRx program. This dataset will incorporate any removals, new pairings, or culls that you have imposed on the population. MateRx will run in a DOS window at the same time as PM2000 and thus can serve as an additional tool for use in developing a population management plan. See the MateRx documentation for details on running MateRx.

METAPOPULATIONS

The last component of PM2000 is a section on Metapopulation analyses. In this section, you can partition your population into subsets (including nested or overlapping subsets, if you wish) and look at the gene diversity within and between these subpopulations.

Creating subpopulations

For the population highlighted on the left side of the screen (initially this will be the total project population, as that is the only one available), the animals in that population will be listed on the right. This list can be sorted by clicking on a column heading. To create a subpopulation, use your mouse to select the animals you wish to include, and then click on the subset icon () to create your new subpopulation. The program will prompt you to name the subpopulation. You can very quickly create a subpopulation for each Location by clicking on the map icon (). The information icon () gives you a snapshot of information about any animal you highlight, while the delete icon () removes an animal from a population, or removes a subpopulation from your list.

With the list of populations on the left are given the number of animals in each population and the gene diversity present within that population.

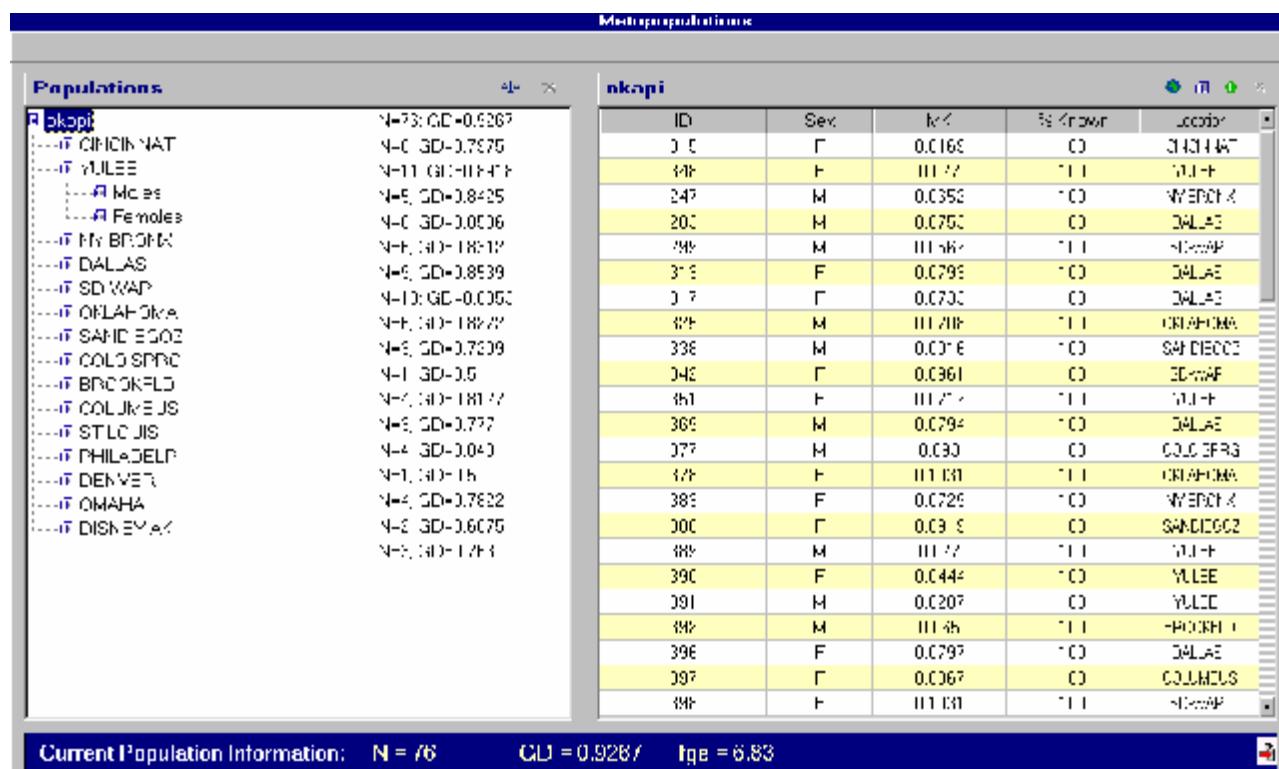


Figure 19. Metapopulations screen

Moving or copying individuals between populations

You can use the Metapopulation screen to test what would happen if you were to copy or move an animal from one population to another. (A “move” puts the animal in the new population and removes it from the old. A “copy” puts the animal into the new population, but still leaves it also as a member of the old population.) To move or copy an animal, highlight its current (source) population on the left-hand list, then right-click on the animal on the right. Then drag the animal to the recipient population. You will be prompted to specify whether you wish to Copy or Move the animal, or to Test one of these actions. If you test the action, PM2000 will first tell you what new gene diversity would result, and then it will ask if you wish to proceed with the Move or Copy.

Metapopulation comparisons

Clicking on the comparisons icon () will open a screen for making population comparisons. On this screen, you highlight the populations you want included in the comparisons, and the program will display a table of all pairwise between-population comparisons. Below the diagonal on this table is the genetic divergence between each pair of populations as measured by an Fst value. (Fst is a measure of what proportion of the total gene diversity of the two populations is present as between-population divergence rather than within-population diversity.) Above the diagonal are the between population differences as measured by the mean of all kinships between animals in the two different populations. On the diagonal are the gene diversities within each population. Below the table are given the total gene diversity of the metapopulation, GDt, the mean within-population gene diversity (GDw), the overall Fst, the mean between-population kinship (MKb), and the mean within-population kinship (MKw).

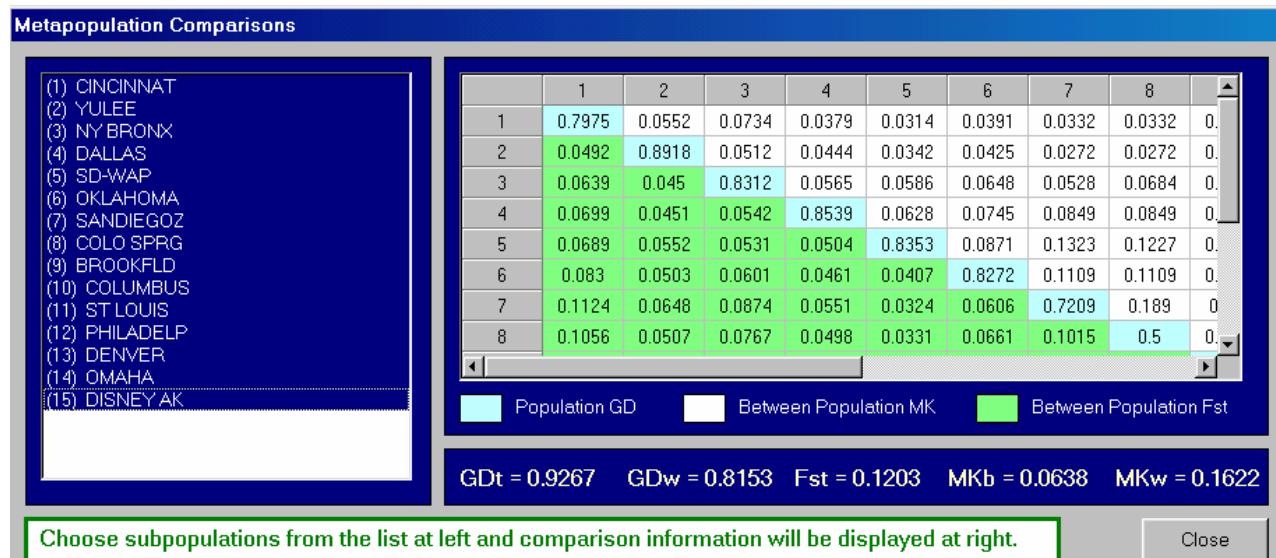


Figure 20. Metapopulation Comparisons screen

The metapopulation comparisons can be used to determine which subpopulations are genetically least similar, and therefore may be considered for exchanges that would benefit both. Or, by subsetting each population into its males and females, you could determine which populations have animals that could be safely shifted into a new population without any risk of inbreeding with a related animal in the recipient population.

GRAPHS

PM2000 provides the capability to plot a large number of different types of graphs that summarize trends and relationships in your data. In the Graph Menu there are a set of default Demography graphs, a set of default Genetics graphs, and the option of creating Custom graphs of almost any two variables.

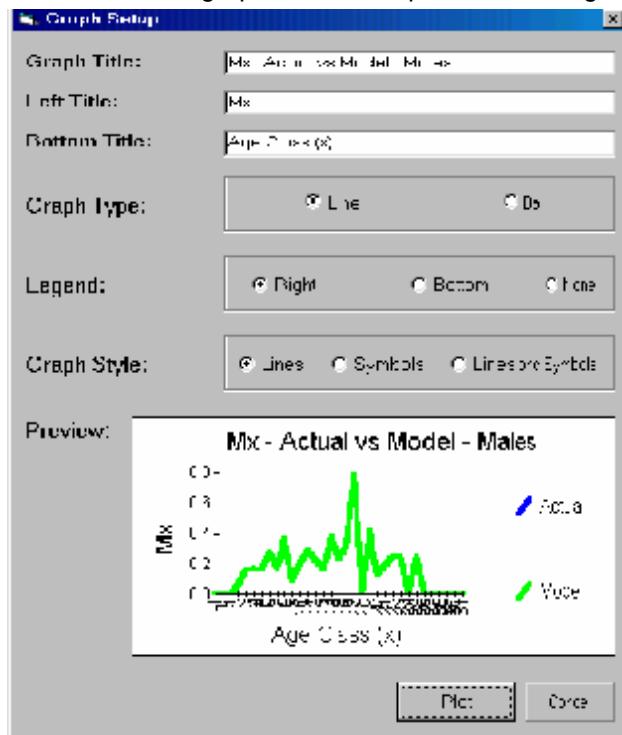


Figure 21. Options Settings for a Graph

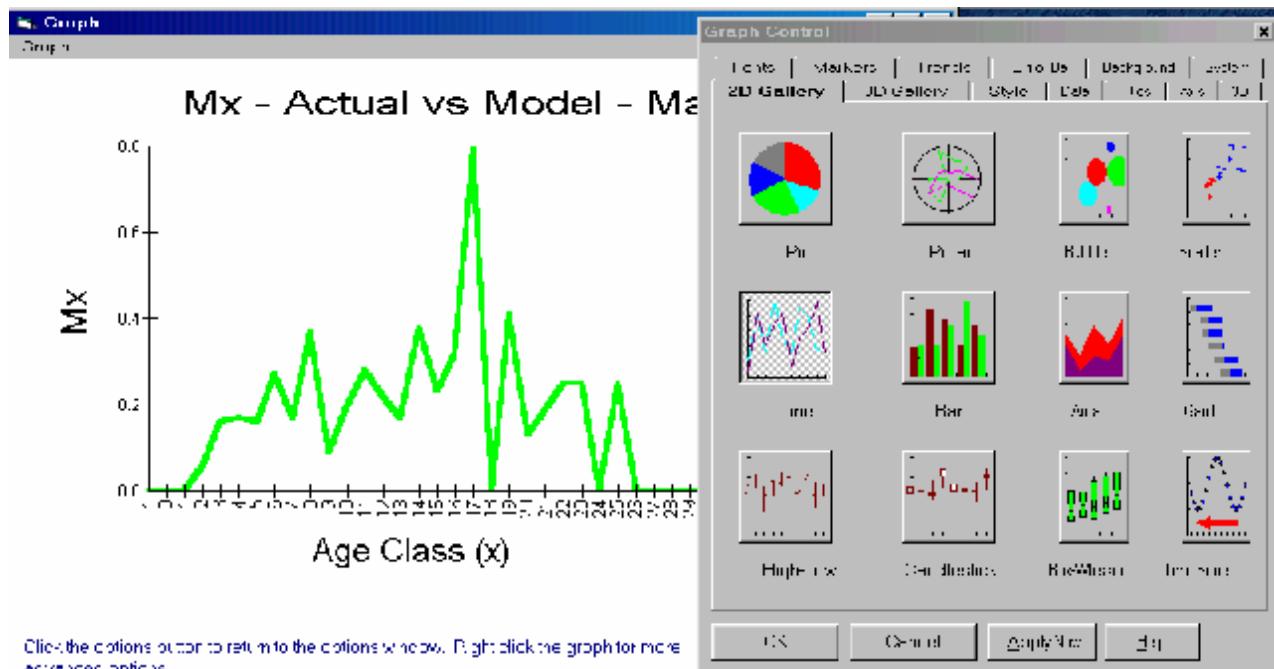


Figure 22. Sample Graph with Graph Control toolbox

When you create a graph, PM2000 first shows you a small version of the graph, lets you set details of the lay-out, and lets you define axis labels and titles. The click Plot to see the final graph. You can send this graph to the Clipboard (📋), return to reset the titles (click on 'Options'), or go to advanced Graph Control options by right-clicking on the graph to set chart type, data used for plotting, and many other options.

DEMOGRAPHY GRAPHS

The pre-set demography graphs help evaluate and visually compare the Actual and Model life-tables. As mentioned above, small population sizes and small sample sizes often results to unrealistic life-tables. The purpose of smoothing is to try to make more-realistic these types of problematic life-tables. Graphs allow you to compare the MODEL vs. ACTUAL values of M_x , P_x and L_x separately for males and females. Use these to help you modify M_x or P_x values in the MODEL life-tables and evaluate the effect of the smoothing. Also available in the Demography Graphs is a plot of Male vs. Female Reproductive values (V_x) used to calculate the Kinship Values used elsewhere in the program, and projections of males, females, and total population size over time. The projection graphs are also available on the Projections tab in the Demography section.

GENETICS GRAPHS

There are a number of pre-set genetics graphs in PM2000, accessible through the Graphs > Genetics menu, and you can create your own custom graphs of genetic and/or demographic data via the Graphs > Custom menu. Within Graphs > Genetics, there are 3 categories of graphs: Population Data, Founder Data, and Individual Data.

Population Data Graphs

A WARNING: It is very important to note that the population data have been calculated from only the animals that were in the selected set imported into PM2000. Therefore, if you selected only living animals for your genetic analyses (a common and quite reasonable thing to do), the genetic data plotted in these graphs will show how genetic variation has changed *among those animals that are still alive today*. Animals that were in the population but are now dead will not be included in the tallies of past genetic variation, because you excluded them from your PM2000 analyses. This will typically result in meaningless and perhaps highly misleading graphs of historic trends.

In order to obtain useful graphs of historic trends in measures of genetic variability, you need to include in your selected set of animals all those animals that were alive in your population at any time in the date window for which you care to plot the trends. During an export of genetic data from SPARKS, this can be accomplished by specifying a Geographic view (if desired), specifying only Living animals, and specifying a time window that includes the period of interest. Animals that are now dead will be used for historic analyses, but will not affect genetic measures on the current population. Note, however, that this view will include within the current, living population all animals that were ever in the selected geographic region and who are still alive. This may include some animals that have been exported from the region. There is one way to trick SPARKS and PM2000 into giving correct historic and current genetic analyses: "Kill" any animals that leave the selected geographic region on the date that they depart.

Once you are sure that you have selected the historic population of interest, you can plot graphs showing Genetic Diversity vs. Time, Founders vs. Time, Founder Genome Equivalents vs. Time, or Mean Inbreeding vs. Time.

Founder Data Graphs

From this menu, you can select histogram plots showing any of the following statistics for each founder: Representation (the number of copies of each founder's genes present in the living, descendant population); Descendants (the number of living descendants); Contribution (the proportion of the genes in the living descendant population that are derived from each founder); Retention (the probability that each founder's alleles are still present in at least one living descendant); and Potential Retention (the probability that each founder's alleles are present in the descendants, or in the founder itself if it is still alive).

Individual Data Graphs

From this menu, you can plot a frequency histogram of the distribution of mean kinships in the population. This will allow you to quickly see where the extreme values of mean kinship lie, whether there are gaps in the distribution, and how many animals fall at each level of mean kinship.

CUSTOM GRAPHS

The Custom Graphs under the Graphs menu gives you the capability to plot almost any data from your PM2000 Project analyses. On the left side of the Custom Graphs window is a list of the variables that can be graphed. Each variable is associated with either Years (e.g., Population Projections and Gene Diversity), Age-classes (e.g., Mx, Px, and Vx), or Individual IDs (e.g., Inbreeding and Mean Kinship). The default graphs will plot any selected variable against the appropriate one of Years, Age-classes, or Individual IDs.

You also have the option of selecting a Frequency Histogram or a Cumulative Frequency Plot, or plotting a variable against any other variable that is associated with the same type of data (Years, Age-classes, or Individuals).

While the Custom Graphs allows you to make any of a very large number of graphs, be aware that many graphs you might choose would be largely meaningless or very hard to interpret. Even for meaningful graphs, you will often need to open up the Graph Control Toolbox (by right-clicking on the initial graph) and change graph settings in order to create a useful graph. For example, a graph of Mean Kinships vs. Genome Uniqueness would usually be changed from the default line plot to a scatter plot.

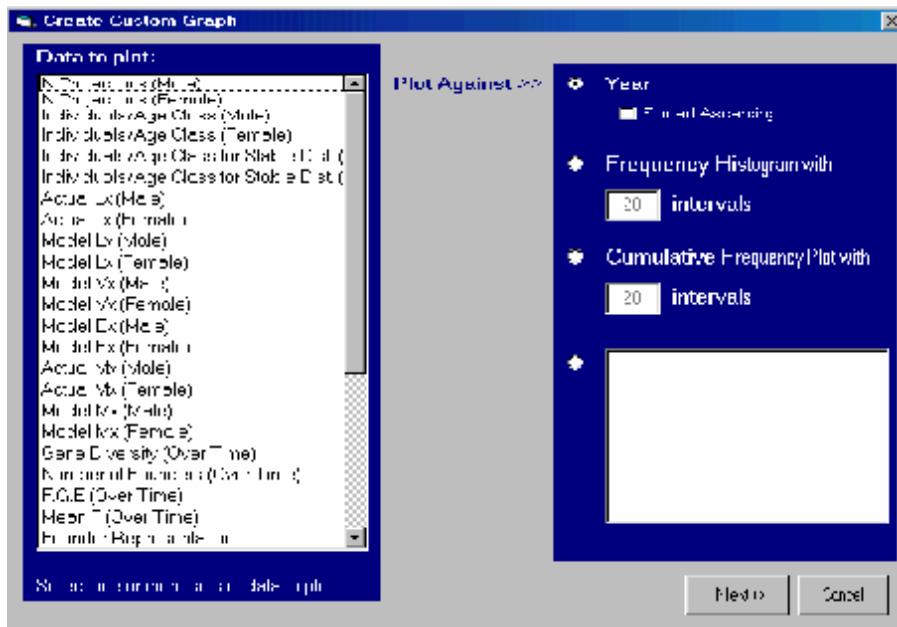


Figure 23. Custom Graphs selection window

FILE MENU

The File Menu provides a few ways to save projects or reports. If you select New Report, PM2000 will ask if you want to first save the old report, and then will clear the Clipboard to let you start a fresh report. Open Report allow you to retrieve a previously saved report for further work.

Save All saves the project and the report under the current names. Save Project As allows you to save your project under a new name. Save Report As will save the report under a new name. Print Report will print your report.

HELP MENU

The Help feature provides quick access to text that describes each component of PM2000. The Help text is a searchable, on-line version of this manual.

Definitions

PM2000 provides a dictionary of terms used in genetic and demographic analyses. You can access this dictionary by clicking on Definitions within the Help menu. To look up a word, scroll through the list of defined terms and highlight the term to be defined. If any terms within a displayed definition are not clear to you, you may highlight the term in the definition box and then click on "Define term from above definition".

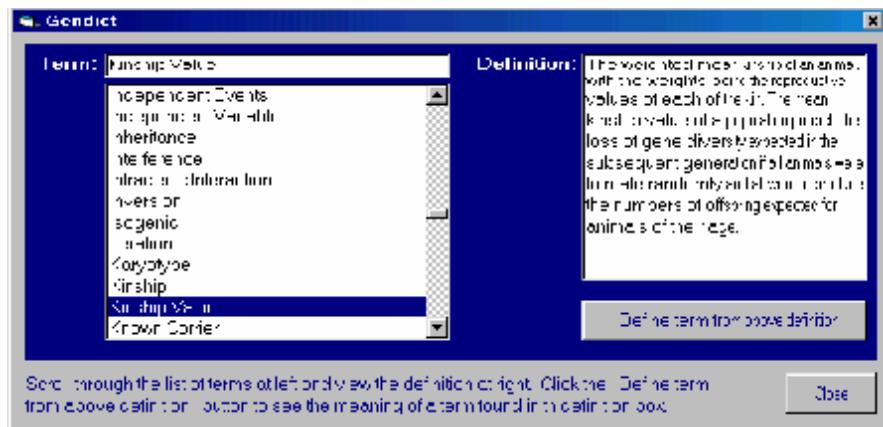


Figure 24. Definition look-up window

EXITING PM2000

To exit your PM2000 session, either click on the x icon in the upper right corner of the PM2000 window, or select Quit from the File Menu. PM2000 automatically asks whether you want to save the changes to your Project.

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Appendix A. Using PM2000 on databases created without SPARKS

When you create a PM2000 Project, the program obtains demographic data (the “life table”) from text files with the extension “.prn” and obtains pedigree information and data on the living, managed population from a database (.dbf) file. The easiest way to create these files for PM2000 is to use the SPARKS studbook program developed by ISIS (International Species Information System, <http://www.isis.org>) to manage the pedigree data, and then to export the demographic and genetic data via the Reports>Analysis>Export Data menus. However, the files with demographic and pedigree data can be created outside of SPARKS (using text editors, database programs, or other applications), if care is taken to create files of the precise format. In addition, it is possible to enter demographic and pedigree data directly into PM2000.

Entering demographic and pedigree data directly into PM2000

When you create a PM2000 Project, you have the option of specifying that no demographic data will be imported and/or that no genetic data will be imported. If you specify that no demographic data will be imported, then PM2000 starts with a simple life table of survival and fecundity rates, and creates files names fdefault.prn and mdefault.prn to hold these values. (The default demographic data are such that the population will have virtually zero population growth.) Within the Demography section, on Model Data of the Male Life Table and Female Life Table tabs, you can then change the default survival and fecundity rates to model populations with other demographic characteristics.

If you specify that no genetic data will be imported into your PM2000 Project, then the program will ask you to create individuals, and identify their identifier (or name), sire, dam, sex, alive/dead status, birth year, death year, and location. Only the first five of these data types are essential for the analyses, as PM2000 can treat the others as missing data.

Creating input data files outside of SPARKS

For any but the smallest datasets, it is not recommended that you create the input data within PM2000. Instead, you should provide to PM2000 .prn files with demographic data and a .dbf file with pedigree data. The formats of the data for these files are illustrated below.

Demographic data: The format of the .prn files is a ASCII text file, with lines of data shown in the Figure 25. (These data are the default demographic rates in file fdefault.prn.)

Of the first 8 lines of header information, only the third line (the sex to which these data apply) is important. The other lines are just there to better describe the data set you are using, and the formats and content of those lines is not important to PM2000. The lines of data must follow the format shown in the text box above, with each line giving for an age-sex class:

- the number of animals alive (note: PM2000 does not use this number for anything, as it calculates the number of animals of each age from the pedigree data file described below)
- the annual mortality rate
- the annual fecundity, equal to the number of same-sex offspring produced by a female of that age
- the age class
- the sample size (number of animals that had been “at risk”) for mortality
- the sample size for fecundity

For reasons that have to do with the way in which SPARKS presents demographic rates, the fecundities given to PM2000 must be the expected number of same-sex progeny produced by an animal that reaches the midpoint (not the beginning) of the age class.

A blank line then separates the above data from a trailer that defines the subset of the database that was used for the demographic calculations.

```
Studbook Data for:  
TEST DATA SPECIES  
female  
Data exported on: 24 May 2000  
Data compiled by: John Doe  
Data current thru: 7 Jan 2000  
Scope of data: World captive population  
Number Alive / Qx / Mx / Age Class / Sample Size (Qx) / Sample Size (Mx) /  
  
5.000 0.500 0.000 0- 1 66.3 51.6  
5.000 0.100 0.000 1- 2 45.6 45.6  
4.000 0.100 0.000 2- 3 41.9 40.9  
4.000 0.100 0.500 3- 4 36.8 36.8  
3.000 0.100 0.500 4- 5 34.9 34.9  
3.000 0.100 0.500 5- 6 34.9 34.9  
2.000 0.100 0.500 6- 7 33.9 33.5  
2.000 0.100 0.500 7- 8 29.7 29.7  
1.000 0.100 0.500 8- 9 30.1 29.6  
1.000 0.100 0.500 9-10 27.6 27.4  
0.000 0.000 0.000 10-11 23.8 22.9  
0.000 0.000 0.000 11-12 0.0 0.0  
0.000 0.000 0.000 12-13 0.0 0.0  
  
Filter conditions in effect:  
Locations: N.AMERICA/  
Dates: During 01/01/1960 <= date .and. date <= 23/05/2000
```

Figure 25. Sample .prn file with demographic data

Genetic data: Genetic data are provided to PM2000 via a database (.dbf) file, created by dBase, FoxPro, or a similar database program. The necessary fields for the dbf file containing pedigree data are:

Fields	Type	Size	Info
STUD_ID	C	6	6-character name or ID label
SIRE_ID	C	6	6-character name for the sire
DAM_ID	C	6	6-character name for the dam
SEX	N	1.0	0 = female, 1 = male
SELECTED	Logical		T/F indicating whether the animal should be included in the analysis
DEAD	Logical		T/F indicating if the animal is dead (T = dead)
BDATE	Date		Birth date, or date of entry into the population
DEATHDATE	Date		Death date
DATEOUT	Date		Date of exit from the population (usually the same as deathdate)
LOCATION	C	9	Location of the animal (or any other pertinent info that you want attached as a label).

The following fields must exist, but can be blank.
PM2000 will place data from each living animal into these fields:

AGE	N	3.0	an integer code for age
INBREED	N	8.4	Inbreeding coefficient (F)
KNOWN	N	8.4	Proportion of the genome traceable to wild-caught (as opposed to Unknown) founders
INBREED_KN		8.4	Inbreeding coefficient, omitting unknown genes
MK	N	8.4	Mean Kinship
MK_KN	N	8.4	MK, omitting unknown genes
KV	N	8.4	Kinship value
KV_KN	N	8.4	KV, omitting unknown genes
VX	N	8.4	Reproductive value
GU_ALL	N	8.4	Proportional of genome unique among living animals
GU_DESC	N	8.4	Proportion of genome unique among living descendants (non-founders)
PR_LOST	N	8.4	Probability that an allele in that individual will be lost from the next generation
COMMENT	C	60	Any miscellaneous notes about a record. PM2000 will use the information in this field as additional identifiers for an animal.

Figure 26. Fields for a pedigree data file

The ID must be a 1 to 6 character field, and the dam and sire names are the 6 character ID numbers of the parents. These IDs can be any combination of numerals, letters, and printable symbols (e.g., punctuation). If the name is less than 6 characters long, the rest of the field can be padded with blanks. If an animal is a "founder" (parents are off the top of the pedigree and unknown), the dam and sire names should be given as " WILD". (** Note that the WILD label must be right justified.**) If one or both parents of an animal are unknown (but thought to be within the pedigree population, rather than being ancestors preceding the pedigree), the unknown parent(s) should be given names " UNK" or any name of 1 to 6 characters that does not match any other animal in the data file. Parents must come before their offspring in the file, but otherwise the file need not be chronologically or otherwise ordered.

Providing a census data file

PM2000 obtains historic census data (used only in the Census table and graph within the Genetics section, but not in other calculations) from a text file called exhcens.txt. This file is created by SPARKS whenever a Census report is produced, but it can also be generated manually with any text editor. If the file is created outside of SPARKS, PM2000 will look for it in the same folder that contains the genetic and demographic data files.

The format of the exhcens.txt file is given below. Following the year, the numbers provide the total population size, the number of males, the number of females, and the number of animals of unknown sex. (*Caution:* the format is undergoing revision, so the format specified here may no longer be correct by the time that you read this.)

```
1977,18,9,9,0  
1978,16,8,8,0  
1979,16,8,8,0  
1980,14,7,7,0  
1981,15,7,8,0  
1982,18,8,10,0  
1983,19,11,8,0  
1984,19,11,8,0  
1985,21,12,9,0  
1986,21,10,11,0  
1987,21,10,11,0  
1988,24,10,14,0  
1989,30,12,18,0  
1990,34,13,21,0  
1991,39,18,21,0  
1992,39,18,21,0  
1993,42,18,24,0  
1994,47,21,26,0  
1995,53,26,27,0  
1996,56,26,30,0  
1997,60,28,32,0  
1998,64,29,35,0
```

Figure 27. Format of the exhcens.txt file with historic census data